



A RL-BASED VERTICAL STABILIZATION SYSTEM FOR THE EAST TOKAMAK

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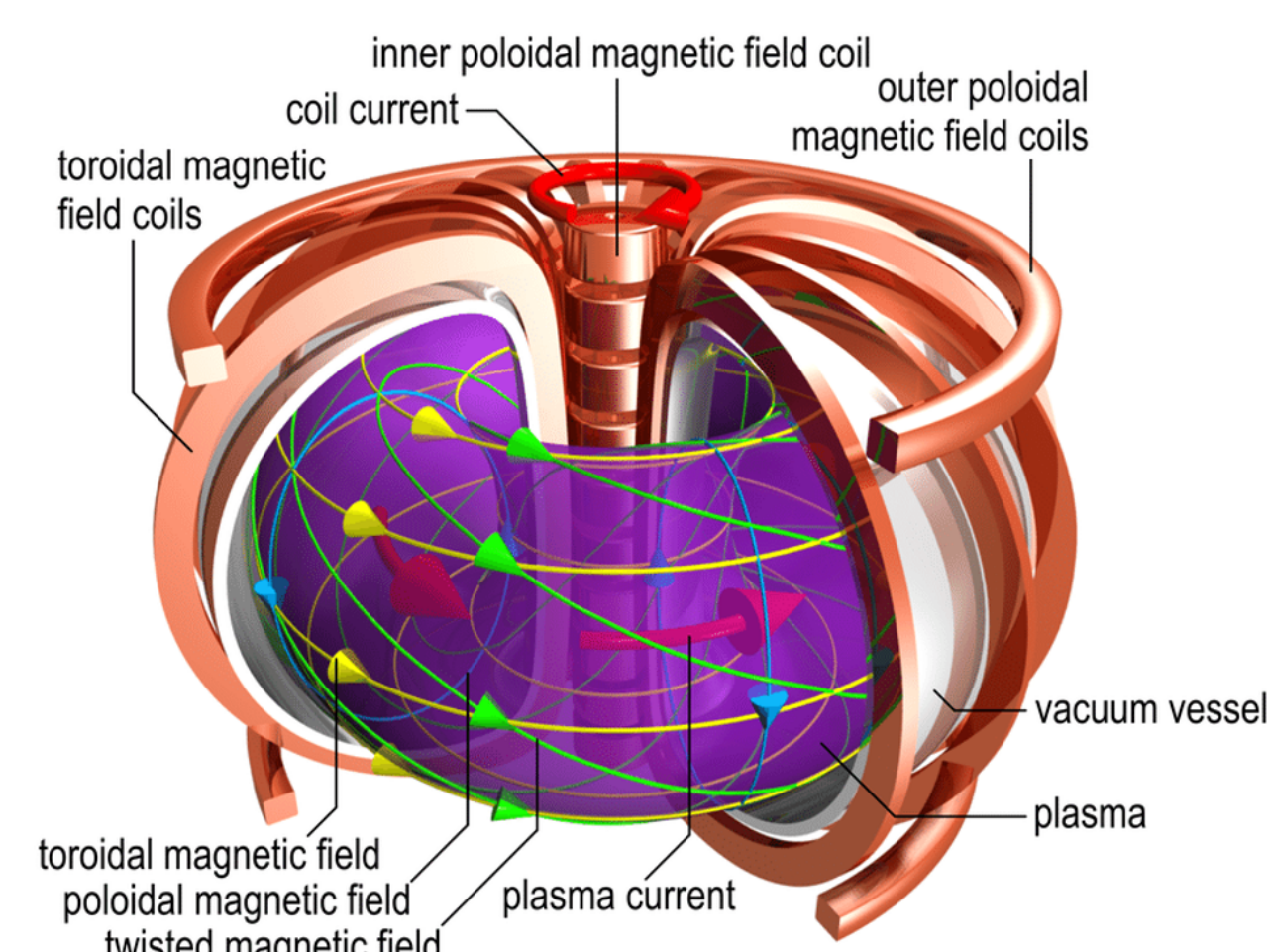
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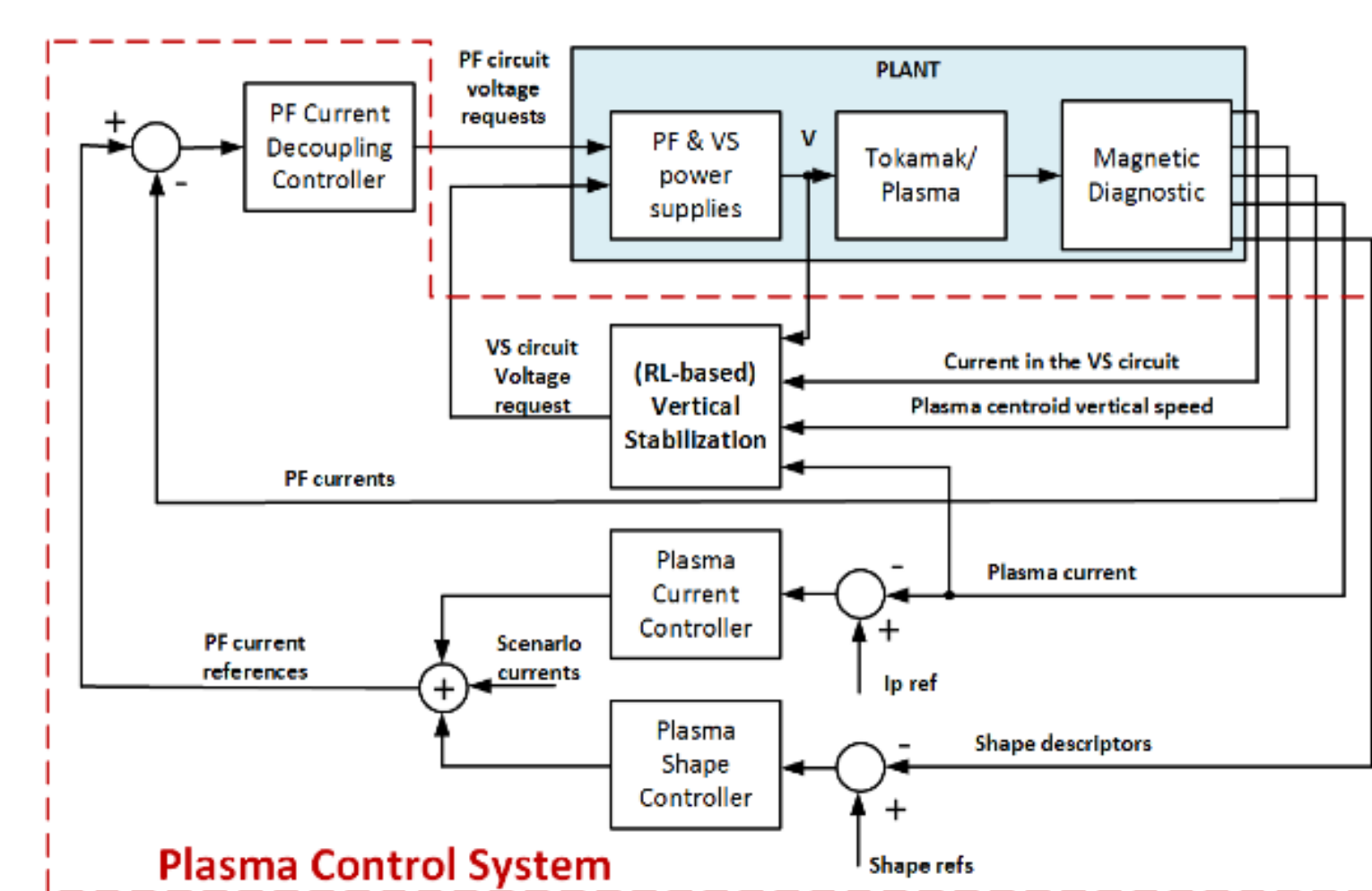
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Nuclear fusion & Tokamaks

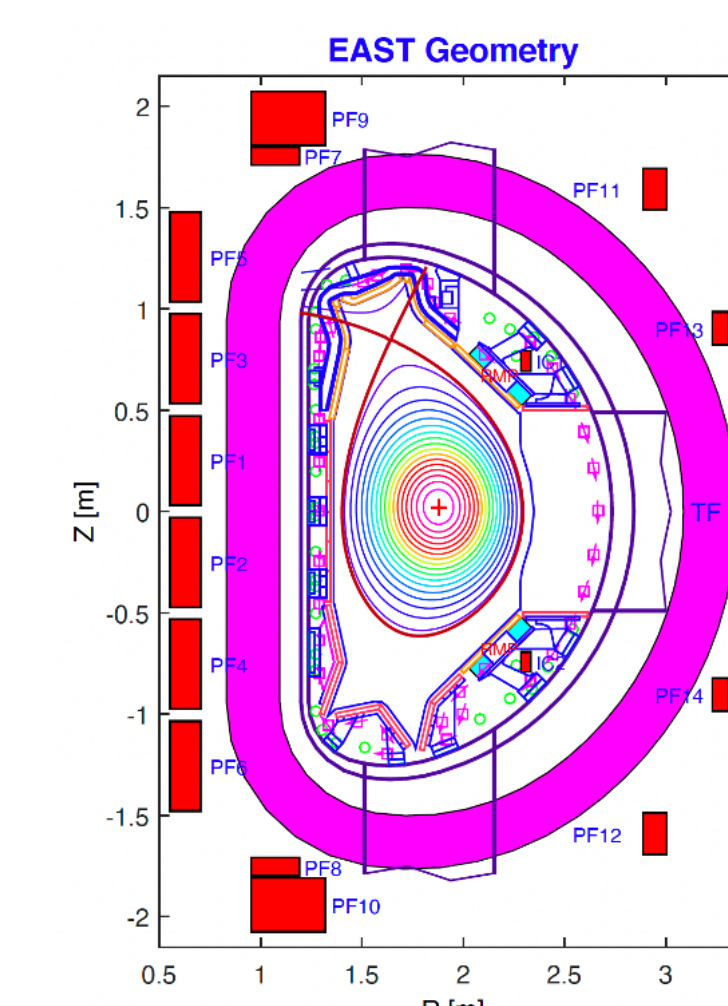
- Nuclear fusion is foreseen as a promising source of clean and sustainable energy for the next century
- Tokamak are experimental devices aimed at producing energy from nuclear fusion reactions that occur in a **magnetically confined hot plasma**
- EAST is a superconductive tokamak located in Hefei, People's Republic of China



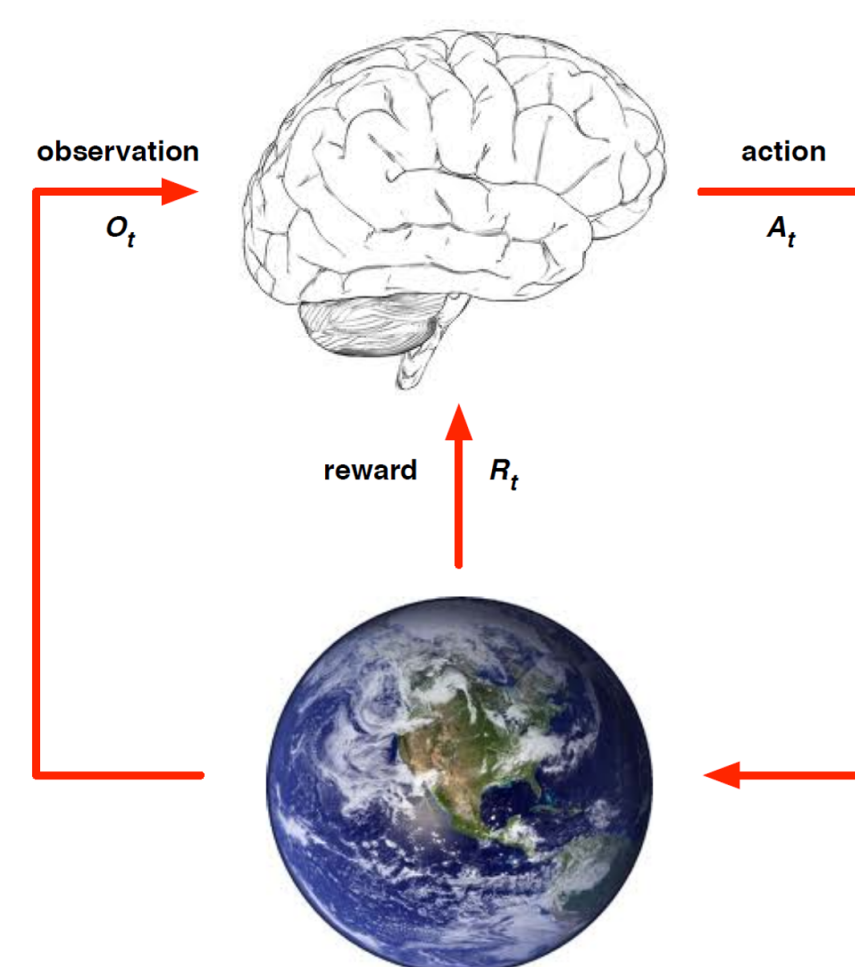
Plasma Magnetic Control & Vertical Stabilization



- **Plasma magnetic control** aims at controlling the current, position and shape of the plasma column inside the vacuum vessel by means of **external magnetic fields** generated by the so called Poloidal Field coils (PFC)
- High performance plasmas, as the ones achieved at the EAST tokamak, have elongated poloidal cross-section which turn to be **vertically unstable** (like a ball on the top of a hill)
- A **Vertical Stabilization (VS)** system is needed to run any modern tokamak



Reinforcement Learning approach for the EAST VS



Main idea: train an agent by making it interact with a state-space linearized model of the EAST plasma and surrounding coils dynamics (1) (RL environment), so that the agent learns how to solve the VS problem

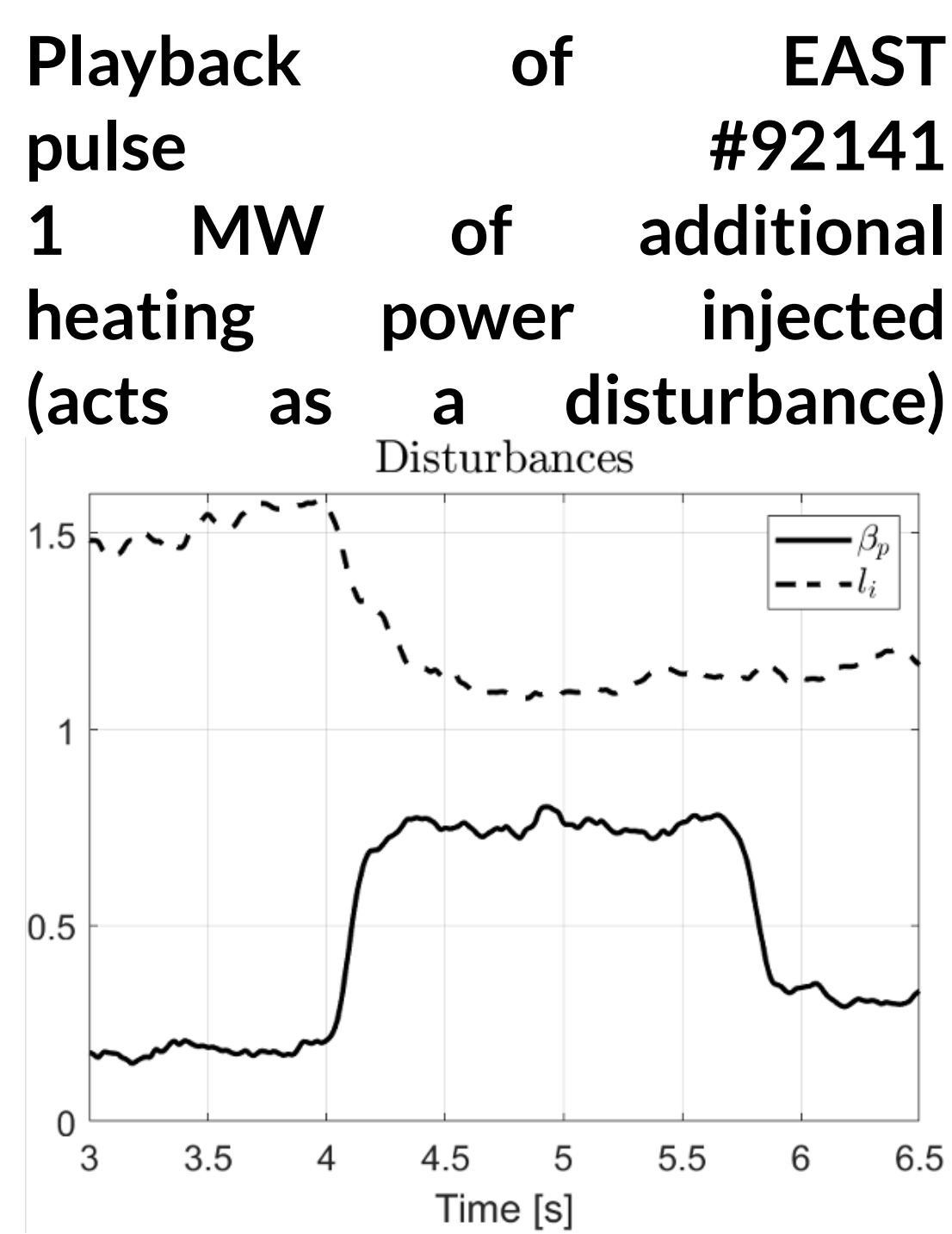
$$\delta \dot{x}(t) = A \delta x(t) + B \delta u(t) + E \delta w(t) \quad (1a)$$

$$\delta y(t) = C \delta x(t) + F \delta w(t), \quad (1b)$$

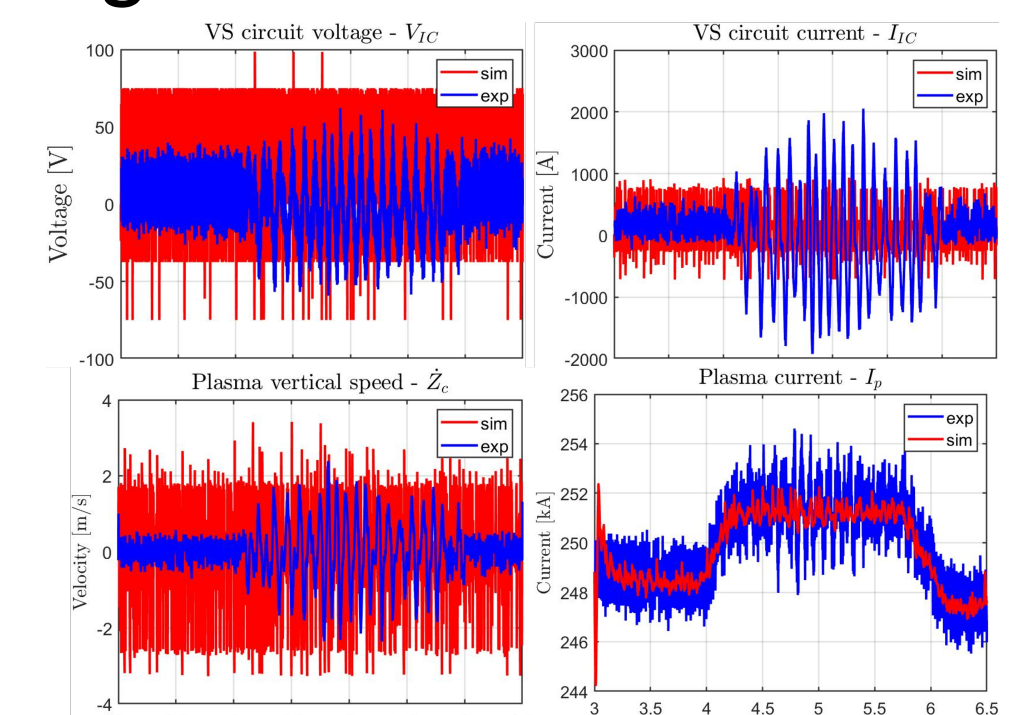
The offline training based on control of random Vertical Displacement events (VDE) in the range ± 5 cm permit to retrieve a static input-output table for the VS control system, which represents the VS control strategy

The **RL-based VS agent** can then be included in the whole magnetic control architecture and implement the policy to select the voltage request to the in-vessel coils V_{IC} based on observation coming from the plant

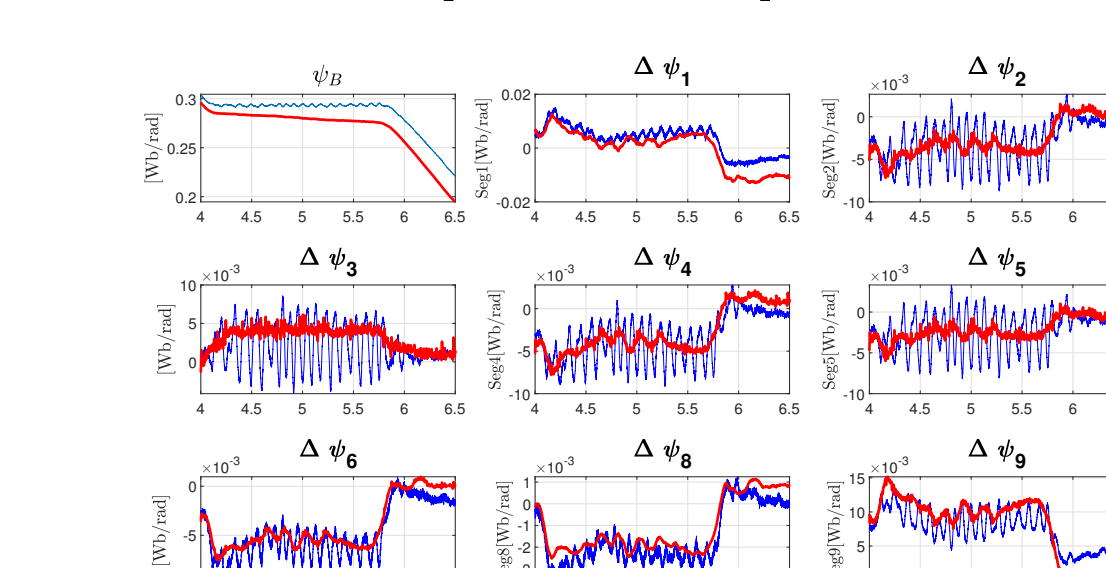
Simulation results & Conclusions



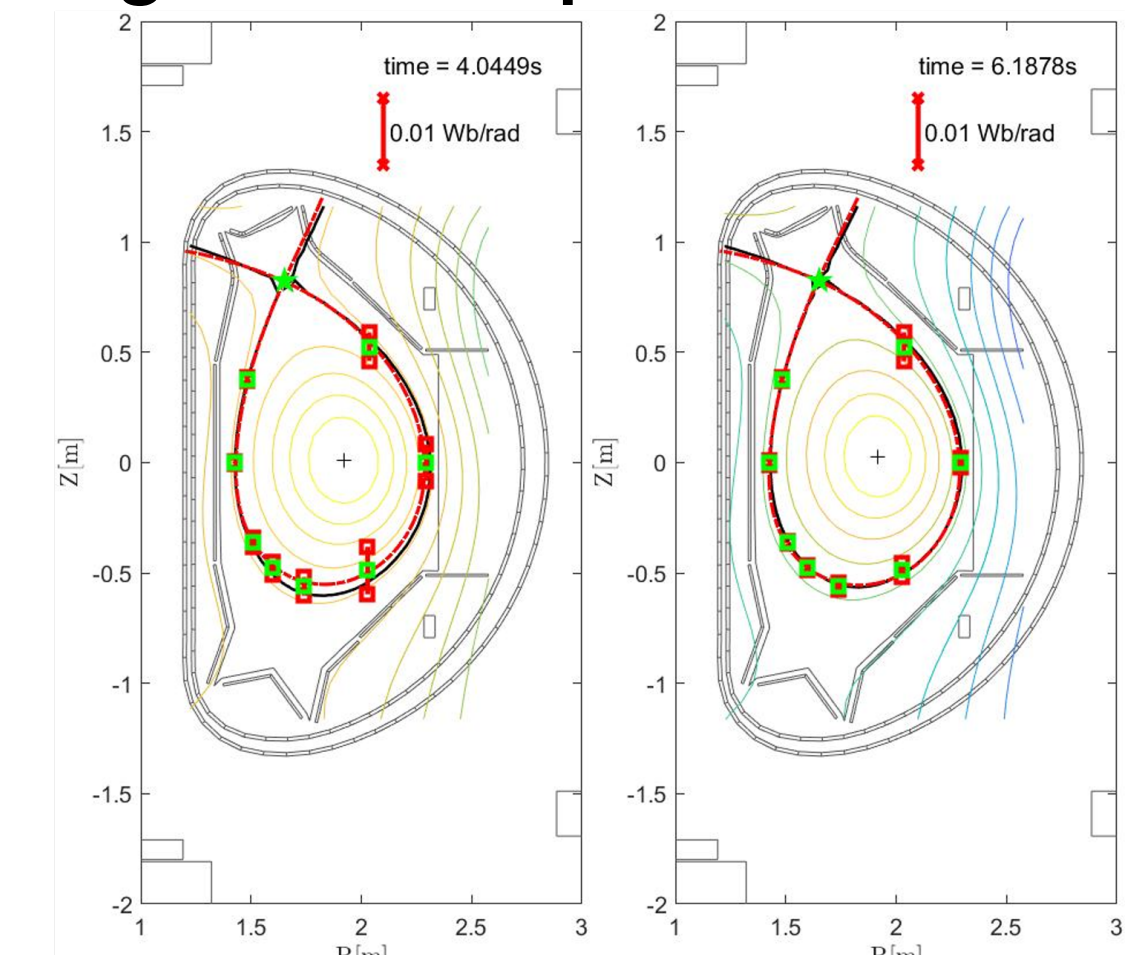
Agent I/O and Plasma current



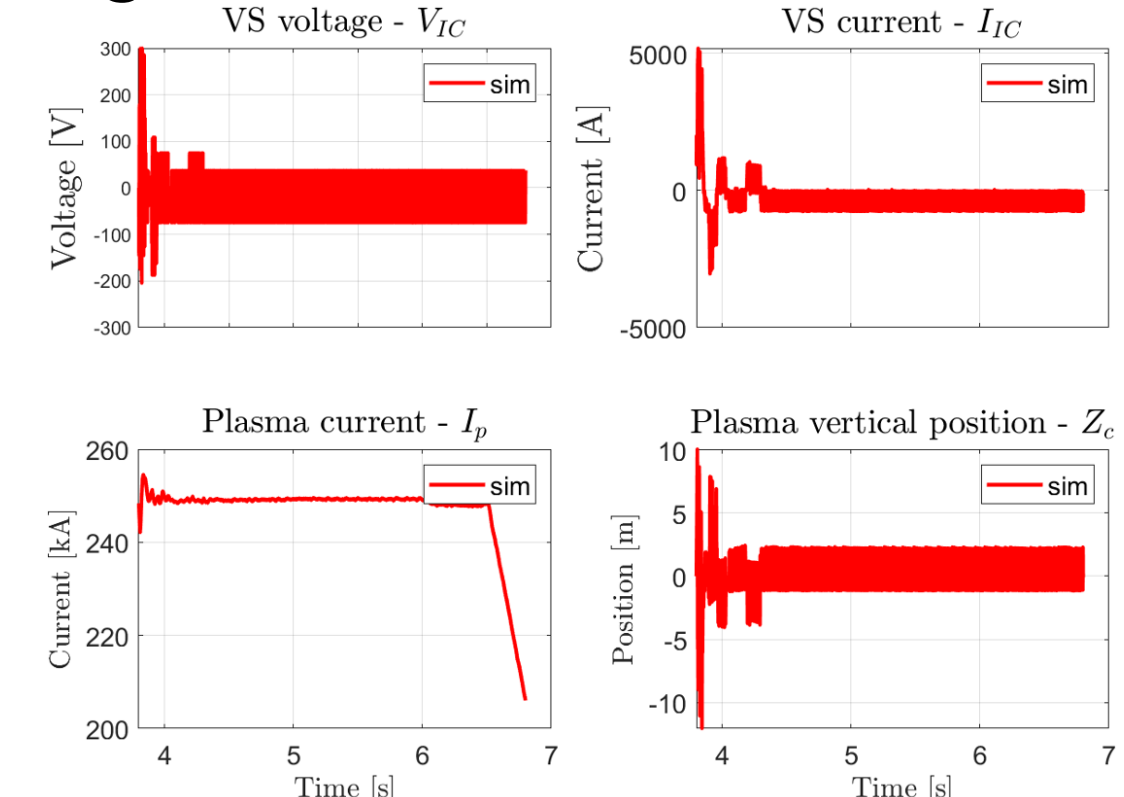
Plasma shape descriptors



Vertical displacement events (VDE) applied at ~4 s during EAST pulse #79289



Agent I/O and Plasma current

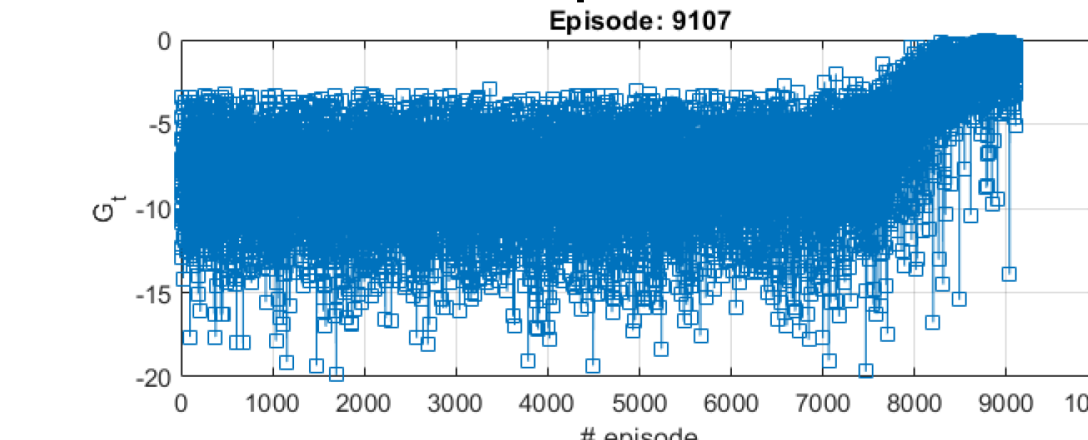


- The preliminary assessment of the data-driven VS for the EAST proved to be robust with respect to models and scenarios not used during the training
- The robustness can be increased by considered a set of different equilibria (different plasma internal profiles, triangularity, elongation, ecc.)...
- ...however a non-tabular approach such as Deep Deterministic Poloidal Gradient (DDPG) must be pursued in order to contain the computational burden

Q-learning for the training of the VS agent

$$R(s, a) = -k_1 \cdot \left(\frac{\dot{Z}_c}{\dot{Z}_{cmax}} \right)^2 - k_2 \cdot \left(\frac{I_{IC}}{I_{ICmax}} \right)^2 - k_3 \cdot \left(\frac{V_{IC}}{V_{ICmax}} \right)^2, \quad (2)$$

Cumulative reward (Training against equilibrium of EAST pulse #79289 at ~ 3 s



Action and state discretization parameters	
V_{IC}	17
I_{IC}	21
\dot{Z}_c	21
Points number	300 V 6 kA 30 m/s
Max absolute value	- 50 A 0.5 m/s
Bonus threshold	

Input

- state $s = (\dot{Z}_c, I_{IC})$ and action $a = V_{IC}$ discretized spaces
- Maximum state values $\dot{Z}_{cmax}, I_{ICmax}$
- Bonus assignment threshold \dot{Z}_b, I_{ICb}
- Bonus b
- step size $\alpha \in [0, 1)$
- discount factor $\gamma \in [0, 1)$
- initial exploration parameter $\epsilon \in [0, 1)$
- ϵ -decay factor $\delta \in [0, 1)$

Specify reward function $R(s, a)$ according to (2)

Initialize $Q(s, a) \leftarrow R(s, a)$ for all state-action pairs

foreach episode do

Initialize s_0 with a random VDE in the range $[-5, 5]$ cm

Initialize the cumulative reward $G \leftarrow 0$

foreach step t in an episode do

Choose $a_t \in A$ given $s_t \in S$ according to the ϵ -greedy policy applied on current Q table

Simulate plasma linearized model starting from state s_t applying action a_t

Observe the new state s_{t+1}

$$Q(s_t, a_t) \leftarrow Q(s_t, a_t) + \alpha [R(s_t, a_t) + \gamma \max_a Q(s_{t+1}, a) - Q(s_t, a_t)]$$

Update $s_t \leftarrow s_{t+1}$

(* Evaluate bonus and episode terminating condition *)

Initialize the current reward $r \leftarrow R(s_t, a_t)$

if $|\dot{Z}_{c_t}| < \dot{Z}_b$ and $|I_{IC_t}| < I_{ICb}$ then

$r \leftarrow r + b$

end

else if $|\dot{Z}_{c_t}| \geq \dot{Z}_{cmax}$ or $|I_{IC_t}| \geq I_{ICmax}$ then

$r \leftarrow r - 10 * b$

terminate the episode

end

Update the episode cumulative reward $G \leftarrow G + \gamma^t r$

Update $\epsilon \leftarrow \delta \epsilon$

end