



# A Hands-on Look at Active Probing using the IP Prespecified Timestamp Option

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# Agenda

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- ▶ **Background and motivation**
- ▶ **Contribution**
  - ▶ **Large scale active probing campaign**
  - ▶ **Responsiveness analysis**
  - ▶ **RFC-compliance analysis**
  - ▶ **Discussion on support of Tsp-based techniques**
- ▶ **Conclusion**



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# Network measurements

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- ▶ **Essential for network monitoring and management**
  - ▶ Quality of service
  - ▶ Network planning
  - ▶ Troubleshooting
  - ▶ ...
- ▶ **Active probing**
  - ▶ Injects test packets (aka probes) into the network
  - ▶ Infers network characteristics from collected replies



# Active probing and IP options

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- ▶ IP options are often considered useless for active probing
  - ▶ usually filtered, poorly implemented or not widely supported [1, 2]
- ▶ Recent works reconsidered the utility of IP Timestamp option
  - ▶ Reverse traceroute [3]
  - ▶ Alias resolution technique proposed by Sherry et al. [4]

[1] Fonseca et al., *Ip options are not an option*. Technical report, 2005

[2] Medina et al., *Measuring the evolution of transport protocols in the internet*. SIGCOMM Comput. Commun. Rev. 35, 2005

[3] Sherry et al., *Resolving ip aliases with prespecified timestamps*. IMC'10, New York, NY, USA, 2010

[4] Katz-Bassett et al., *Reverse traceroute*. NSDI'10, San Jose, CA, USA, 2010



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**How is the IP Timestamp option managed in practice?**  
**How much is it supported?**

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# IP Timestamp option

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- ▶ **IP option type 68**
  - ▶ allows forwarding routers to add timestamps into the option data field
- ▶ **RFCs 781 and 791 define it along with three variants**
  - ▶ **TS<sub>o</sub>** → each router forwarding the packet should add a timestamp, if enough space is available
  - ▶ **TS<sub>i</sub>** → a (IP, timestamp) couple should be added
  - ▶ **TS<sub>p</sub>** → the sender requests a timestamp for up to four “prespecified” IPs

**We focus our attention on the TS<sub>p</sub> variant exploited in [3,4]**

[3] Sherry et al., *Resolving ip aliases with prespecified timestamps*. IMC'10, New York, NY, USA, 2010

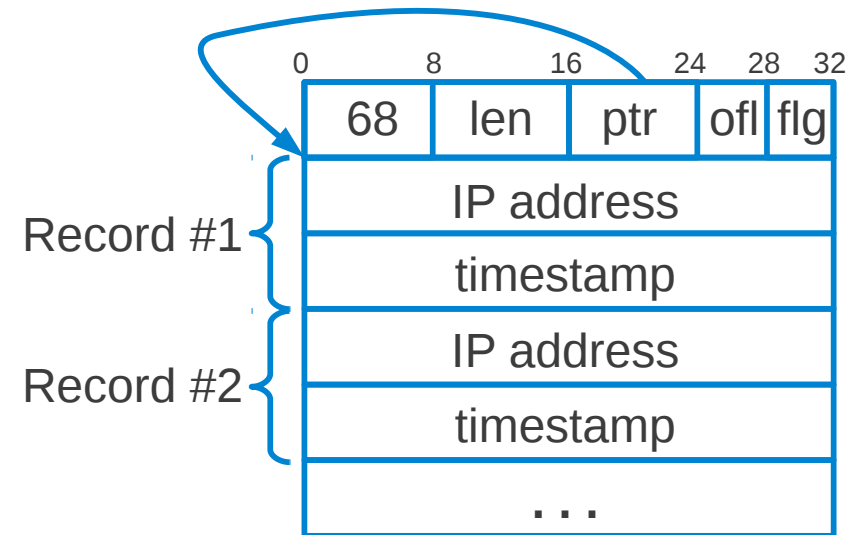
[4] Katz-Bassett et al., *Reverse traceroute*. NSDI'10, San Jose, CA, USA, 2010



# IP prespecified Timestamp option

## ▶ TS<sub>p</sub> setup on the originating host

- ▶ up to four (IP, timestamp=0) records
- ▶ pointer set to the first record



## ▶ A forwarding router when receives a TS<sub>p</sub> probe

- ▶ if the pointed record contains its own IP address
  - ▶ stamps the pointed record
    - ▶ Standard format → time in milliseconds since midnight UT
    - ▶ Non-standard format → most significant bit set to one
  - ▶ sets the pointer to the next record
  - ▶ if no more space is available → increments the overflow field





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# Methodology (1/2)

- ▶ **Target IPs extracted from a complete Archipelago [5] cycle**
  - ▶ filtering non-routable addresses → 1.7 million destination IPs
- ▶ **Each destination D targeted with different probes**
  - ▶ ICMP ECHO\_REQUEST → ICMP ECHO\_REPLY
  - ▶ UDP towards unused port → ICMP PORT\_UNREACHABLE
  - ▶ TCP SYN towards unassigned well-known port → TCP RESET
  - ▶ SKIP message (i.e. obsolete protocol) → ICMP PROTOCOL\_UNREACHABLE
- ▶ **Each probe is sent twice with and without TSp option**
  - ▶ the option is crafted prespecifying D four times → (D|DDDD)
  - ▶ retransmissions to deal with congestion and rate limiting policies

[5] k. claffy, Y. Hyun, K. Keys, M. Fomenkov, and D. Krioukov, "Internet Mapping: from Art to Science", CATCH '09



# Methodology (2/2)

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## ▶ ICMP<sub>p</sub> and TCP<sub>p</sub> probes

- ▶ the Timestamp option is extracted from the IP header of the reply
- ▶ ICMP<sub>p</sub> and TCP<sub>p</sub> probes return the option as affected by the forward and reverse path

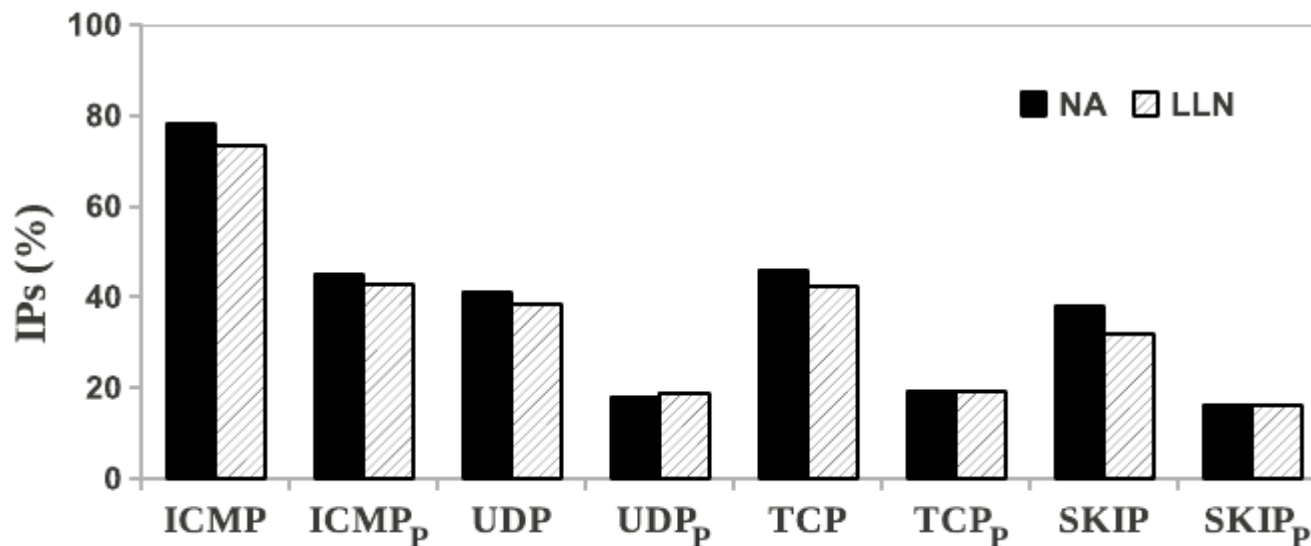
## ▶ UDP<sub>p</sub> and SKIP<sub>p</sub> probes

- ▶ the Timestamp option is extracted from the IP header of the original packet encapsulated as payload in the ICMP reply
- ▶ UDP<sub>p</sub> and SKIP<sub>p</sub> probes return the option as affected by the forward path only



# Active probing campaign

- ▶ **Period: 16 - 20 June 2011**
- ▶ **Two vantage points**
  - ▶ **Napoli, Italy (NA)**
  - ▶ **Louvain-la-Neuve, Belgium (LLN)**



**Similar results (like responsiveness profiles) were detected**



# Agenda

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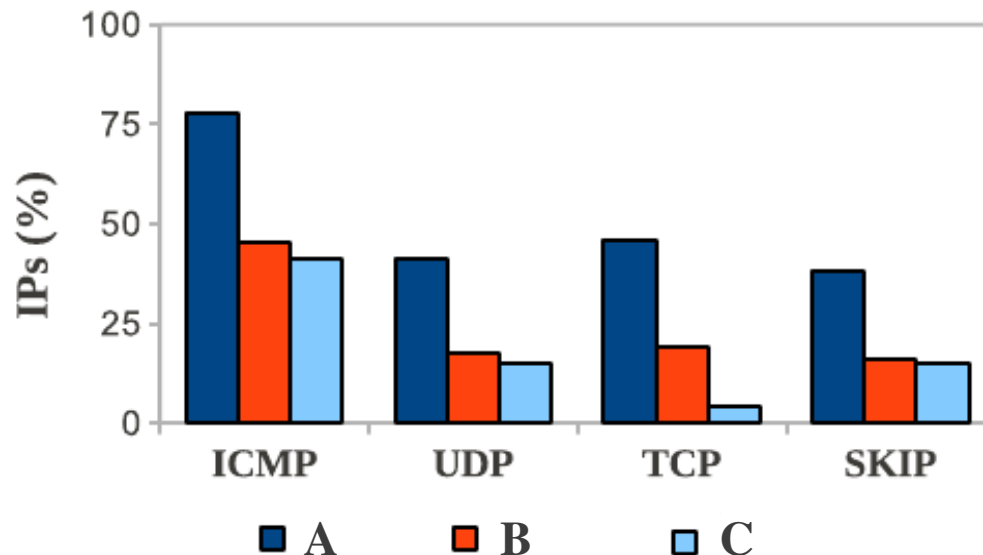
- ▶ Background and motivation
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# Responsiveness to probes (1/2)

## ► Impact of the $TS_p$ option

- **A** → IPs responsive to normal probes (without  $TS_p$  option)
- **B** → IPs responsive to probes carrying  $TS_p$  option
- **C** → as B but preserving the option in their replies

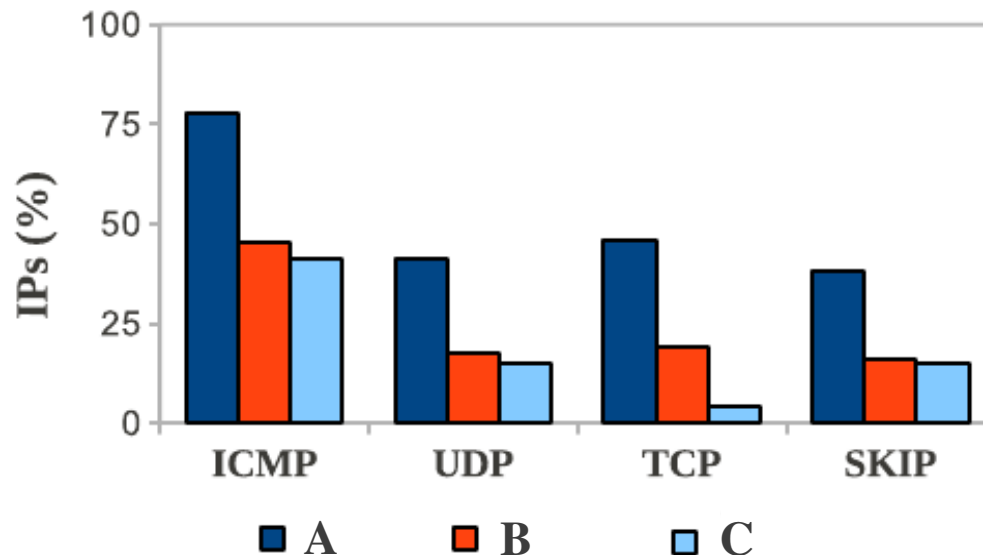




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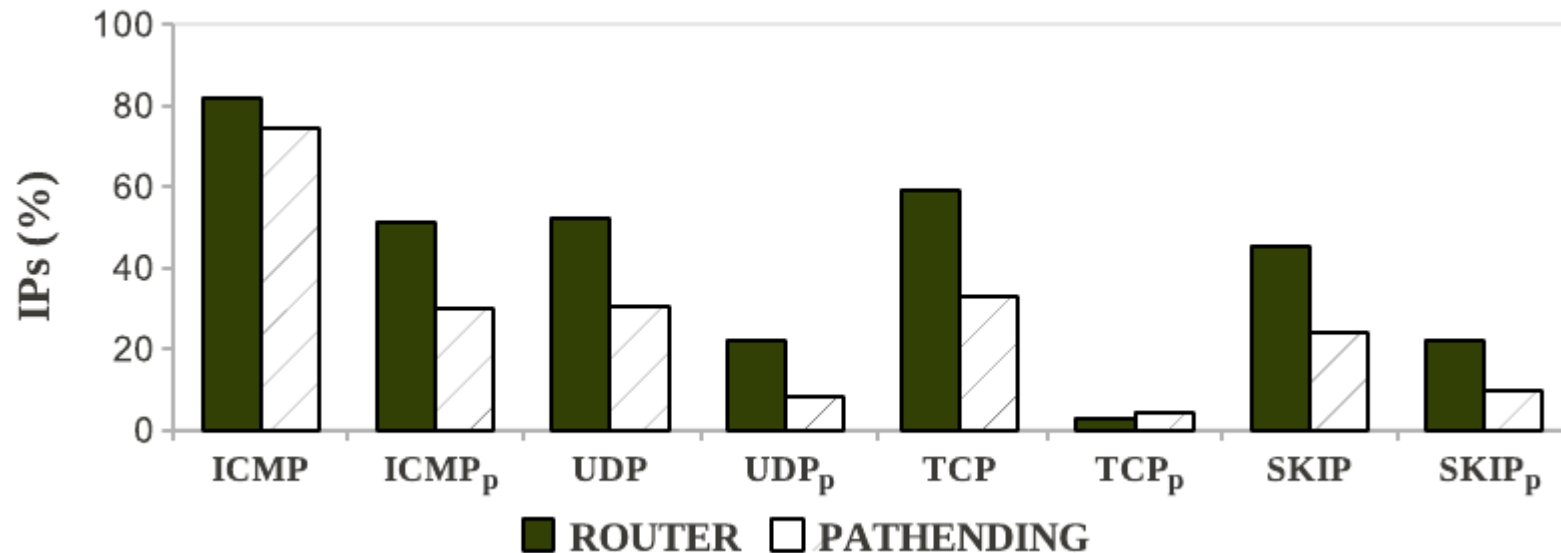
Probes	A → C
ICMP	- 37.4 %
UDP	- 26.4 %
TCP	- 42.5 %
SKIP	- 18.9 %

**In the following we consider only the replies preserving the option**



# Responsiveness to probes (2/2)

- ▶ **Classification of destination IPs** (from the Archipelago dataset)
  - ▶ **Pathending** → appear in the dataset only as traceroute destinations
  - ▶ **Router** → otherwise

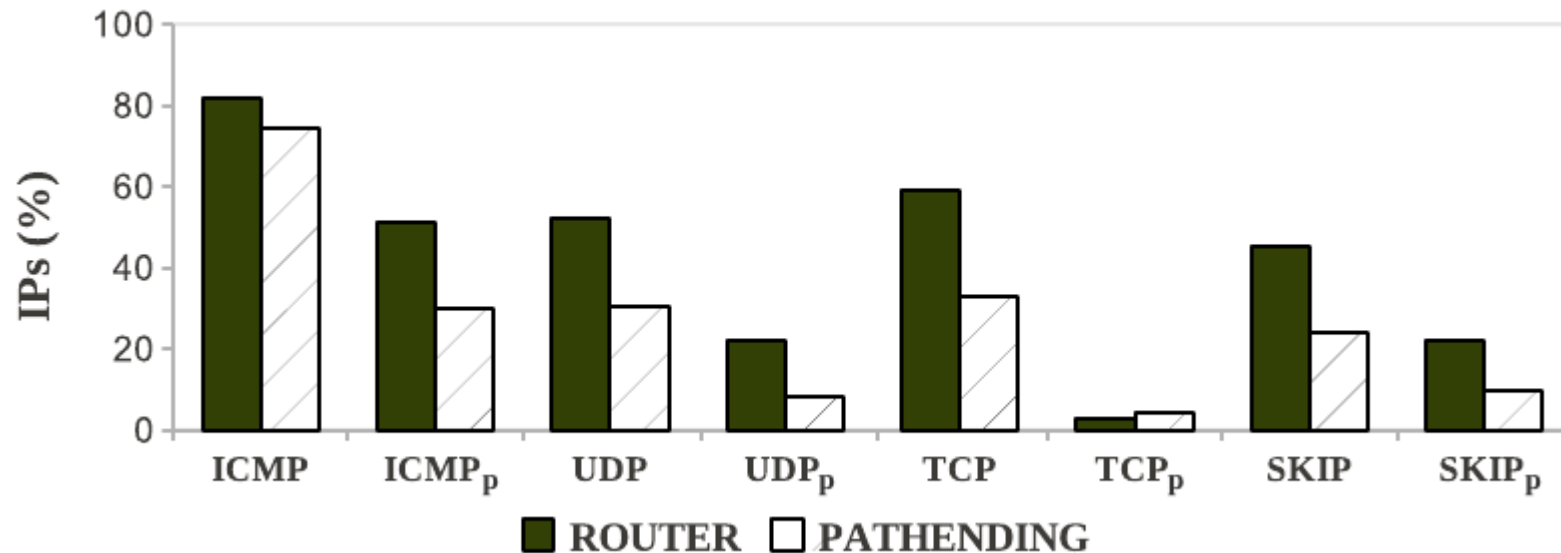






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**Router IPs are more responsive to most probes**



# Relation among different probes

## ► Responsiveness Matrix

- $(i, j) \rightarrow$  % of IPs responsive to both probes on  $i^{\text{th}}$  row and  $j^{\text{th}}$  column

without TSp option

	ICMP	UDP	TCP	SKIP
ICMP	<b>78.1</b>	40.6	44.9	32.6
UDP	40.6	<b>41.4</b>	37.6	30.1
TCP	44.9	37.6	<b>46.1</b>	28.9
SKIP	32.6	30.1	28.9	<b>34.7</b>

with TSp option

	ICMP <sub>p</sub>	UDP <sub>p</sub>	TCP <sub>p</sub>	SKIP <sub>p</sub>
ICMP <sub>p</sub>	<b>40.7</b>	13.2	3.5	13.5
UDP <sub>p</sub>	13.2	<b>15.0</b>	3.2	11.6
TCP <sub>p</sub>	3.5	3.2	<b>3.6</b>	2.6
SKIP <sub>p</sub>	13.5	11.6	2.6	<b>15.8</b>



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- **ICMP shows the best marginal utility regardless of the option**



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- **ICMP shows the best marginal utility regardless of the option**
- **UDP and SKIP show a reduced but interesting marginal utility**



# Timestamp rate limiting

- ▶ Some destinations not always stamp the  $TS_p$  option
  - ▶  $D_j$  = set of destinations responding to the generic  $TS_p$  probe by stamping  $j$  records

	$D_0$	$D_0 \cap D_1$	$D_0 \cap D_2$	$D_0 \cap D_3$	$D_0 \cap D_4$
$ICMP_p$	98,024	2,443	299	0	0
$UDP_p$	54,649	643	0	0	0
$TCP_p$	420	0	0	0	0
$SKIP_p$	56,213	646	0	0	0



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Mostly involves Router IPs probed with  $ICMP_p$



# Returned TS<sub>p</sub> option: breakdown

- ▶ Insights on how most routers manage the option in practice
  - ▶ ICMP<sub>p</sub> and TCP<sub>p</sub> probes return the option as affected by the forward and reverse path
  - ▶ UDP<sub>p</sub> and SKIP<sub>p</sub> probes return the option as affected by the forward path only

	<i>TOT</i>	D <sub>0</sub>	D <sub>1</sub>	D <sub>2</sub>	D <sub>3</sub>	D <sub>4</sub>	
ICMP <sub>p</sub>	723k	13.2	26.4	54.9	~0	5.5	%
UDP <sub>p</sub>	267k	20.2	74.5	0.1	0	5.1	
TCP <sub>p</sub>	62k	0.7	~0	99.3	~0	~0	
SKIP <sub>p</sub>	281k	19.8	80.1	0.1	0	~0	



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The option is stamped once every time the probe passes through the interface associated to the prespecified address currently pointed





# Returned $TS_p$ option: ICMP vs UDP

## ▶ Intersection between replying destinations

▶ probed with  $UDP_p \rightarrow D_j : j = 0 \dots 4$

▶ probed with  $ICMP_p \rightarrow D_i : i = 0 \dots 4$

		UDP				
		$j=0$	$j=1$	$j=2$	$j=3$	$j=4$
TOT		54k	198.9k	246	-	13.7k
ICMP	$i=0$	95.3k	<b>27.9k</b>	306	-	-
	$i=1$	190.8k	12.1k	<b>32.8k</b>	112	-
	$i=2$	397.5k	519	<b>147.8k</b>	<b>92</b>	-
	$i=3$	168	6	2	19	-
	$i=4$	39.6k	2	2	5	-
						<b>13.2k</b>

## ▶ IPs responsive to both $ICMP_p$ and $UDP_p$ probes provided

▶ 2 timestamps when probed with  $ICMP_p$

▶ 1 timestamp when probed with  $UDP_p$



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# RFC compliance: timestamp format

- ▶ Replies from 660k destinations stamping at least once

- ▶ 87.6%  $\in [0, 86.4 * 10^5]$  → standard timestamp value

- ▶ 11.3%  $\in [2^{31}, 2^{32}]$  → non-standard timestamp value

- ▶ 1.15%  $\in ]86.4 * 10^5, 2^{31}[$  → non RFC-compliant value

- ▶ Looking at replies carrying contiguous standard

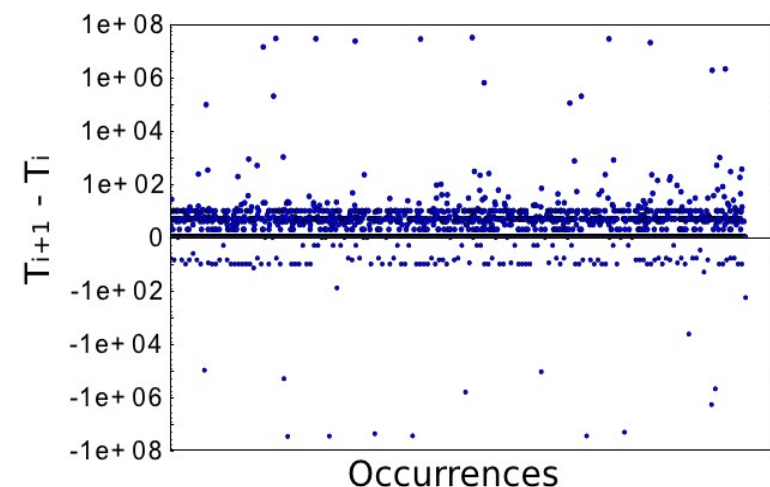
timestamps ( $T_i, T_{i+1} : i \in [1, 3]$ )

- ▶ We identify three cases

- ▶ small positive difference

- ▶ small negative difference

- ▶ huge absolute difference





# RFC compliance: anomalies (1/3)

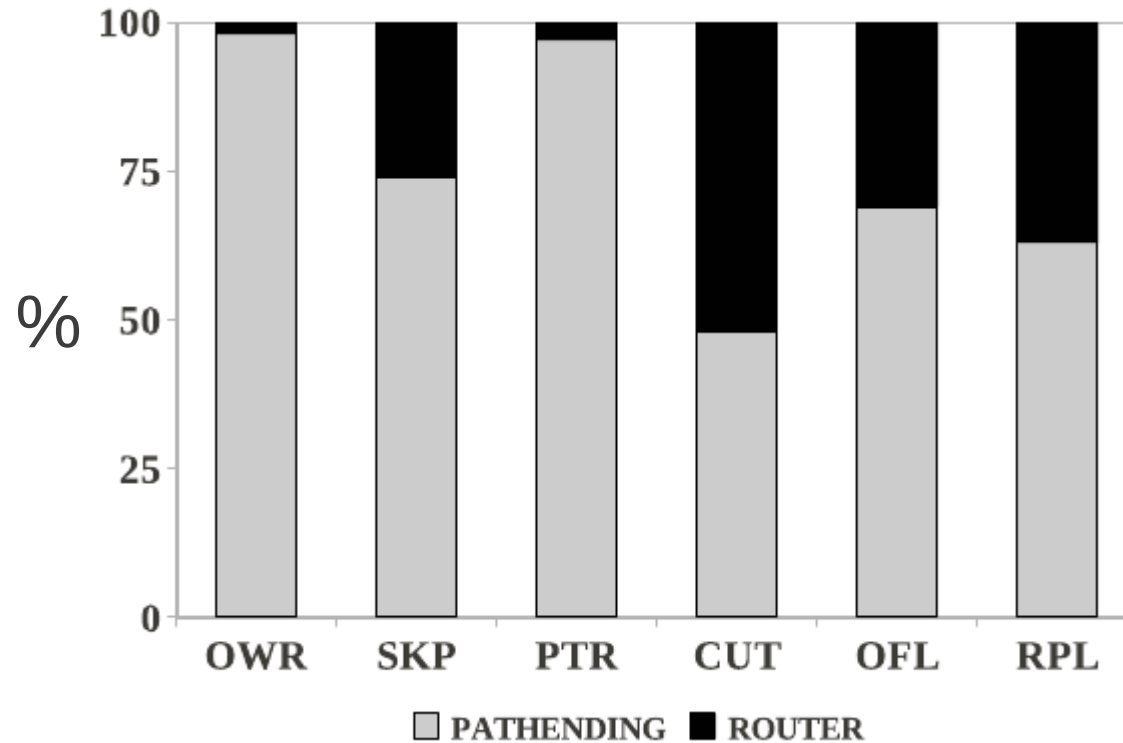
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- ▶ **Several anomalies occurred in our dataset**
  - ▶ ~ 40k destinations provided different non RFC-compliant replies
- ▶ **Proposed taxonomy**
  - ▶ **OWR:** some prespecified IP addresses are overwritten
  - ▶ **SKP:** the destination stamps the option by skipping one or more records
  - ▶ **PTR:** the pointer field is inconsistent compared to the number of timestamps
  - ▶ **CUT:** the original packet carried by the ICMP error message is truncated before the end of the option
  - ▶ **OFL:** the overflow field counts several extra-stamps, but the number of timestamps is less than four
  - ▶ **RPL:** the option data is replaced with part of the original packet header



# RFC compliance: anomalies (2/3)

- ▶ Most anomalies come from Pathending destinations



**Reasonably related to end hosts having  
buggy TCP/IP stack implementations**



# RFC compliance: anomalies (3/3)

- ▶ Specific anomalies affect specific types of probe
  - ▶ CUT only affects  $UDP_p$  and  $SKIP_p$  probes
  - ▶ OFL only affects  $ICMP_p$  and  $TCP_p$  probes
  - ▶ RPL mostly affects  $UDP_p$  and  $SKIP_p$  probes

	TOT	$ICMP_p$	$UDP_p$	$TCP_p$	$SKIP_p$
OWR	29.3k	24.8k	293	3.8k	3.7k
SKP	32	28	4	2	3
PTR	29.9k	28.5k	725	3	4.5k
CUT	6.2k	—	5.6k	—	3.5k
OFL	26	26	—	6	—
RPL	383	—	249	1	287



# RFC compliance: anomalies (3/3)

- ▶ Specific anomalies affect specific types of probe
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**OWR and PTR are the most common anomalies**



# RFC compliance: anomalies (3/3)

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**$ICMP_p$  is the most affected probe**





# Deepening OWR anomaly

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- ▶ **OWR → prespecified IPs overwritten in different ways**
  - ▶ **85% → only the first prespecified IP is overwritten**
    - ▶ 99.7% returned empty records
      - identified as hosts stamping over the prespecified IP
    - ▶ 0.3% stamped at least the first record
      - found nodes along the path treating  $TS_p$  as  $TS_i$
  - ▶ **13% → part of the prespecified IPs is reset to zero**
    - ▶ Only affected  $TCP_p$  probes
      - generated by Windows 2000/2003 servers
  - ▶ **2% → both previous cases apply**



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# Reverse traceroute support

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- ▶ Relies on  $TS_p$  when RecordRoute option is unable to discover the next hop on the reverse path from D to S
  - ▶ By using (D|DR) ICMP<sub>p</sub> probes from S
  - ▶ By using spoofed (D|R) ICMP<sub>p</sub> probes from a selected VP
    - ▶ D = last hop discovered on the reverse path
    - ▶ R = IP extracted from pre-collected topology information
  - ▶ If S receives a reply with R stamped → R is part of the reverse path



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**Such approach works with 35% of IPs from our dataset**



# TS<sub>p</sub>-based Alias Resolution support

- ▶ Applied to a pair (A, B) of candidate IPs
  - ▶ Sends a (A|ABAB) ICMP<sub>p</sub> probe towards A
  - ▶ Sends a (B|BABA) ICMP<sub>p</sub> probe towards B
    - ▶ If both replies are stamped four times → A and B are alias
- ▶ It works only in some cases
  - ▶ A and B ∈ **D4** (i.e. provided four stamps) → 2.2% of our dataset
  - ▶ A and B ∈ **D1** (i.e. provided one stamp) → 10.7% of our dataset
- ▶ It fails in some other cases
  - ▶ A and B ∈ **D2** (i.e. provided two stamps) → 22.3% of our dataset



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- ▶ It fails in some other cases
  - ▶ A and B ∈ **D2** (i.e. provided two stamps) → 22.3% of our dataset

**Such approach works with 12.9% of IPs using a single VP**



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# Conclusion

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- ▶ **TSp option heavily impacts responsiveness to probes**
- ▶ **The option is commonly stamped per network interface**
- ▶ **Unexpected behaviors may occur**
  - ▶ **Timestamp rate limiting policies**
  - ▶ **non RFC-compliant replies**
  - ▶ **non RFC-compliant timestamps**
- ▶ **Proposed TSp-based techniques find limited support**





**Thank you!**

**Questions ?**

