Cloud e Datacenter Networking
Università degli Studi di Napoli Federico II
Dipartimento di Ingegneria Elettrica e delle Tecnologie dell'Informazione DIETI
Laurea Magistrale in Ingegneria Informatica

Prof. Roberto Canonico

Amazon AWS: an introduction
Lesson outline

- Amazon AWS suite
- Regions and Availability Zones
- EC2: AMI and Instance Types
- EC2: storage options
- EBS volumes
- S3 storage
Amazon started a commercial IaaS cloud computing service in 2006

Amazon Web Services is today a rich suite of IaaS and PaaS cloud services

The first IaaS service was Amazon Elastic Compute Cloud (EC2)

Amazon offers their cloud services through a network of data centers on several continents
AWS regions and availability zones

- Amazon’s AWS infrastructure is organized in geographical **Regions**
  - Regions do not share resources and communicate through the Internet
  - Each Amazon EC2 region is designed to be completely isolated from the others to achieve the greatest possible fault tolerance and stability

- Each region has multiple, isolated locations known as **Availability Zones**, interconnected by proprietary high-speed networks
  - An *availability zone* corresponds to a data center facility

- If you distribute your instances across multiple Availability Zones and one instance fails, you can design your application so that an instance in another Availability Zone can handle requests
Amazon AWS global infrastructure

- As of April 2016, ten Regions
  - 3+1 in North America (the extra one is AWS GovCloud)
  - 1 in South America
  - 2 in Europe
  - 4+1 in Asia/ Australia (the extra one is in Beijing)
EC2 allows users to rent virtual computers (instances) on which they run their own applications.

Instances may be Virtual Machines instantiated on a hypervisor or dedicated bare-metal servers.

A user can create, launch, and terminate instances as needed, paying by the hour for active servers - hence the term "elastic".

Instances may be dynamically activated (and releases) through a web-service API.

EC2 encourages scalable deployment of applications.

EC2 provides users with control over the geographical location of instances that allows for latency optimization and high levels of redundancy.

Computational power of instances is expressed in ECUs (Elastic Compute Units).

Amazon’s Definition of ECU notes “We use several benchmarks and tests to manage the consistency and predictability of the performance of an EC2 Compute Unit. One EC2 Compute Unit provides the equivalent CPU capacity of a 1.0-1.2 GHz 2007 Opteron or 2007 Xeon processor. This is also the equivalent to an early-2006 1.7 GHz Xeon processor referenced in our original documentation.”

Instances may be activated conforming to a predefined “menu” of configuration options termed “Instance Types.”
EC2 instances

- An instance is a virtual server with a well specified set of resources including:
  - CPU, main memory, secondary storage, communication and I/O bandwidth

- The user chooses:
  - The region and the availability zone where this virtual server should be placed
  - An instance type from a limited menu of instance types
  - The instance template from which the instance should be derived (*Amazon Machine Image (AMI)*)

- When launched, an instance is provided with a DNS name; this name maps to a:
  - *private IP address* for internal communication within the internal EC2 communication network
  - *public IP address* for making the server reachable from the public Internet

- Network Address Translation (NAT) maps external IP addresses to internal ones

- The public IP address is assigned for the lifetime of an instance

- An instance can request an *elastic IP address*, rather than a public IP address
  - The elastic IP address is a static public IP address allocated to an instance from the available pool of the availability zone
  - An elastic IP address is not released when the instance is stopped or terminated and must be released when no longer needed (it is paid)
EC2 Instance Types

- Instance Types are (virtual) hardware templates
- This is only a subset of available Instance Types

<table>
<thead>
<tr>
<th>Model</th>
<th>vCPU</th>
<th>CPU Credits / hour</th>
<th>Mem (GiB)</th>
<th>Storage (GB)</th>
</tr>
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<tbody>
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<td>4</td>
<td>EBS Only</td>
</tr>
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</table>

Use Cases

Development environments, build servers, code repositories, low-traffic web applications, early product experiments, small databases.

<table>
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</thead>
<tbody>
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<td>c3.8xlarge</td>
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<td>60</td>
<td>2 x 320</td>
</tr>
</tbody>
</table>

Use Cases

High performance front-end fleets, web-servers, on-demand batch processing, distributed analytics, high performance science and engineering applications, ad serving, batch processing, MMO gaming, video encoding, and distributed analytics.
An Amazon Machine Image (AMI) is a template that contains a software configuration (for example, an operating system, an application server, and applications)

From an AMI, users may launch *instances*, which are copies of the AMI running as a virtual server in the cloud

Amazon publishes many Amazon Machine Images (AMIs) that contain common software configurations for public use

In addition, third parties have published their own custom AMIs

Users may launch multiple instances of an AMI, and create their own AMIs as well
To store data, Amazon EC2 offers the following storage options:

- Amazon Elastic Block Store (Amazon EBS)
- Amazon EC2 Instance Store
- Amazon Simple Storage Service (Amazon S3) (described separately)

Amazon EBS provides the instances with persistent, block-level storage volumes:

- Amazon EBS volumes are essentially virtual hard disks that you can attach to a running instance

This is the recommended storage option for the majority of use cases:

- Particularly suited for applications that require a database, file system, or access to raw block-level storage.
EBS volumes: snapshot

- To keep a back-up copy, you can create a snapshot of the volume
  - EBS volume snapshots are stored in Amazon S3

- Users can create a new EBS volume from a snapshot, and attach it to another instance
It is also possible to detach a volume from an instance and attach it to a different one.

Notice: EC2 instances can have an EBS volume as their root device ("EBS boot")

Result: instance data persists independently from the lifetime of the instance.
Storage options for EC2 instances: instance stores

- An Instance Store provides temporary (*ephemeral*) block-level storage that does NOT persist if the instance is stopped or terminated.
- This storage is located on disks that are physically attached to the host computer.
- Instance store is ideal for temporary storage of information that changes frequently, such as buffers, caches, scratch data, and other temporary content, or for data that is replicated across a fleet of instances, such as a load-balanced pool of web servers.
  - This option can be considered when data persistence is not required.
- If an instance reboots (intentionally or unintentionally), data in the instance store persists. However, data in the instance store is lost under the following circumstances:
  - the underlying disk drive fails
  - the instance stops or terminates
Amazon Simple Storage Service (Amazon S3) is storage for the Internet. You can use Amazon S3 to store and retrieve any amount of data at any time, from anywhere on the web.

There are two main uses for S3:
- **Backup server.** You store your data through S3 and don’t give anyone else access to it. Rather than buying your own disks, you rent disk space from Amazon.
- **Data host.** You store your data on S3 and give others access to it. Amazon serves your data through HTTP. Rather than paying an ISP for bandwidth, you pay Amazon. Depending on your existing bandwidth costs, this can save you a lot of money. Many of today’s web startups use S3 to serve data files.

You can accomplish these tasks using the AWS Management Console, which is a simple and intuitive web interface.

Amazon S3 stores data as objects within buckets.

An object consists of a file and metadata that describes that file.

- Sign Up for Amazon S3
- Create a Bucket
- Add an Object to a Bucket
- View an Object
- Move an Object
- Delete an Object and Bucket
The upper left quadrant of this chart shows the growth in data transfers into and out of the S3 object storage service from what looks like late 2010 through the middle of 2014 or so:

- Y-axis measures petabytes per week
- 132% growth growth in traffic generated by S3 in the last year
Amazon S3: buckets

- Every file you upload to Amazon S3 is stored in a container called a **bucket**
  - A **bucket** is a container for objects and describes location, logging, accounting, and access control
  - A bucket can hold any number of objects, which are files of up to 5TB
  - Before you start working with Amazon S3 you have to create at least one bucket
  - The bucket namespace is shared by all users of the system; therefore each bucket name should be unique
  - You can create up to 100 buckets per account
  - Buckets cannot be nested, you can not create a bucket within a bucket
- Buckets may contain files and/or folders
  - Folders may be nested
S3 operational issues and their impact

- A huge number of websites store content and run services with Amazon S3
- It is estimated that Amazon S3 is used by more than 120,000 domains across the world
- On 28 February 2017 the S3 service provided by region US-EAST-1 experienced problems for a few hours
- This problem impacted several web sites and services
- In some cases entire sites were offline, but in others only parts of the services were affected
- A number of smart home devices that rely on S3 for parts of their functionality also experienced problems