

JUnit in Practice

Course of Software Engineering I
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- ▶ Brief introduction to JUnit
 - Introducing JUnit 4.x
 - Main differences with JUnit 3.x
 - JUnit Examples in practice
 - Further Insights
 - (Extensions and compatibilities)
- ▶ Working (hopefully) Examples

JUnit Testing Framework

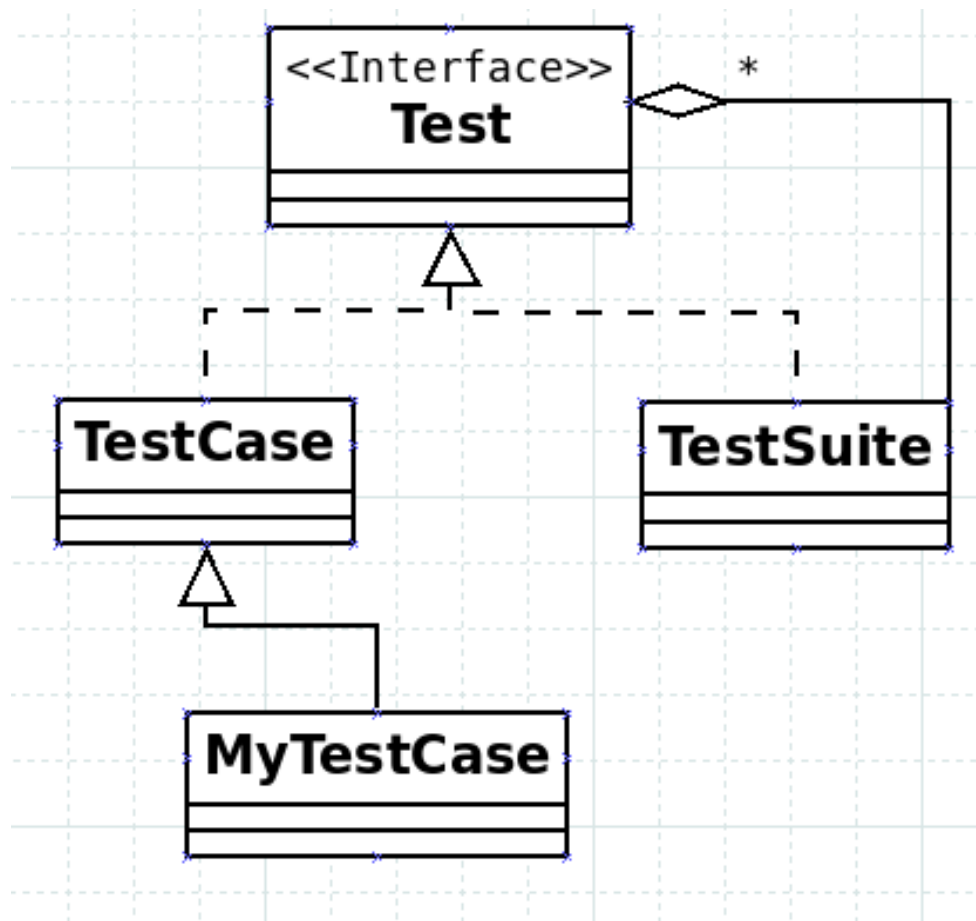
- ▶ **Q:** How many “types” of testing do you know?
A: System Testing, Integration Testing, Unit Testing....
- ▶ **Q:** How many “testing techniques” do you know?
A: Black Box and White Box Testing
 - Which is the difference?
- ▶ **Q:** What type and technique do you think Junit covers?

JUnit: Java Unit Testing framework

- ▶ **JUnit** is a simple, open source framework to write and run repeatable tests.
It is an instance of the **xUnit** architecture for unit testing frameworks. (*source*: <http://junit.org>)
- ▶ JUnit features include:
 - Assertions for testing expected results
 - Test fixtures for sharing common test data
 - Test runners for running tests
- ▶ Originally written by *Erich Gamma* and *Kent Beck*.

Junit 3.x Design

- ▶ Design that is compliant with *xUnit* framework guidelines



Junit 3.x (Mandatory)

Design Rules

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- ▶ All the Test classes **must** extend TestCase
 - Functionalities by inheritance
- ▶ All the test method's names **must** start with `test` to be executed by the framework
 - `TestSomething(...)`
 - `TestSomethingElse(...)`
- ▶ Let's do an example...

Junit 3.x Typical Example

```
package it.unina.dsf.knomelab

import junit.framework.TestCase;

public class AdditionTest extends TestCase {

    private int x = 1;
    private int y = 1;

    public void testAddition() {
        int z = x + y;
        assertEquals(2, z);
    }
}
```


- ▶ Main features inspired from other Java Unit Testing Frameworks
 - TestNG
- ▶ Test Method **Annotations**
 - Requires Java5+ instead of Java 1.2+
- ▶ Main Method Annotations
 - @Before, @After
 - @Test, @Ignore
 - @SuiteClasses, @RunWith

▶ Meta Data Tagging

- `java.lang.annotation`
- `java.lang.annotation.ElementType`
 - FIELD
 - METHOD
 - CLASS
 - ...

▶ Target

- Specify to which `ElementType` is applied

▶ Retention

- Specify how long annotation should be available

▶ Meta Data Tagging

- `java.lang.annotation`
- `java.lang.annotation.ElementType`
 - FIELD
 - METHOD
 - CLASS
 - ...

▶ Target

- Specify to which `ElementType` is applied

▶ Retention

- Specify how long annotation should be available

JUnit Test Annotation

```
@Retention(RetentionPolicy.RUNTIME)
@Target({ElementType.METHOD})
public @interface Test {

    /**
     * Default empty exception
     */
    static class None extends Throwable {
        private static final long serialVersionUID= 1L;
        private None() {
        }
    }

    /**
     * Optionally specify expected, a Throwable, to cause a test method to succeed iff
     * an exception of the specified class is thrown by the method.
     */
    Class<? extends Throwable> expected() default None.class;

    /**
     * Optionally specify timeout in milliseconds to cause a test method to fail if it
     * takes longer than that number of milliseconds.*/
    long timeout() default 0L;
}
```

JUnit Testing Annotation (1)

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- ▶ `@Test public void method()`
 - Annotation `@Test` identifies that this method is a test method.
- ▶ `@Before public void method()`
 - Will perform the `method()` **before** each test.
 - This method can prepare the **test environment**
 - E.g. read input data, initialize the class, ...
- ▶ `@After public void method()`

JUnit Testing Annotation (2)

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- ▶ `@Ignore`
 - Will ignore the test method
 - E.g. Useful if the underlying code has been changed and the test has not yet been adapted.
- ▶ `@Test(expected=Exception.class)`
 - Tests if the method throws the named exception.
- ▶ `@Test(timeout=100)`
 - Fails if the method takes longer than 100 milliseconds.

JUnit Assert Statements

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- ▶ `assertNotNull([message], object)`
 - Test passes if Object is not null.
- ▶ `assertNull([message], object)`
 - Test passes if Object is null.
- ▶ `assertEquals([message], expected, actual)`
 - Asserts equality of two values
- ▶ `assertTrue(true|false)`
 - Test passes if condition is True
- ▶ `assertNotSame([message], expected, actual)`
 - Test passes if the two Objects are not the same Object
- ▶ `assertSame([message], expected, actual)`
 - Test passes if the two Objects are the same Object

Testing Exception Handling

▶ *Test anything that could possibly fail*

```
public class TestDefaultController extends TestCase
{
    [...]
    public void testGetHandlerNotDefined()
    {
        try {
            SampleRequest request = new SampleRequest("testNotDefined");
            //The following line is supposed to throw a RuntimeException
            controller.getHandler(request);
            fail();
        }
        catch (RunTimeException e){
            assert true;
        }
    }
    [...]
}
```


New way of Testing exception handling

▶ *Test anything that could possibly fail*

```
public class TestDefaultController
{
    [...]
    @Test(expected=RuntimeException.class)
    public void testGetHandlerNotDefined()
    {
        SampleRequest request = new SampleRequest("testNotDefined");
        //The following line is supposed to throw a RuntimeException
        controller.getHandler(request);
    }
    [...]
}
```

Junit by shots

JUnit Example: **TestCase** and **ClassUnderTest**

```
package it.unina.dsf.knomelab

public class MyClass {
    public int multiply(int x, int y) {
        return x * y;
    }
}
```

```
package it.unina.dsf.knomelab

import org.junit.Test;

import static org.junit.Assert.assertEquals;

public class MyClassTest {

    @Test
    public void testMultiply() {
        MyClass tester = new MyClass();
        assertEquals("Result", 50, tester.multiply(10, 5));
    }
}
```

JUnit Example: **TestCase** and **ClassUnderTest**

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```
package it.unina.dsf.knomelab

public class MyClass {
    public int multiply(int x, int y) {
        return x * y;
    }
}
```

```
package it.unina.dsf.knomelab

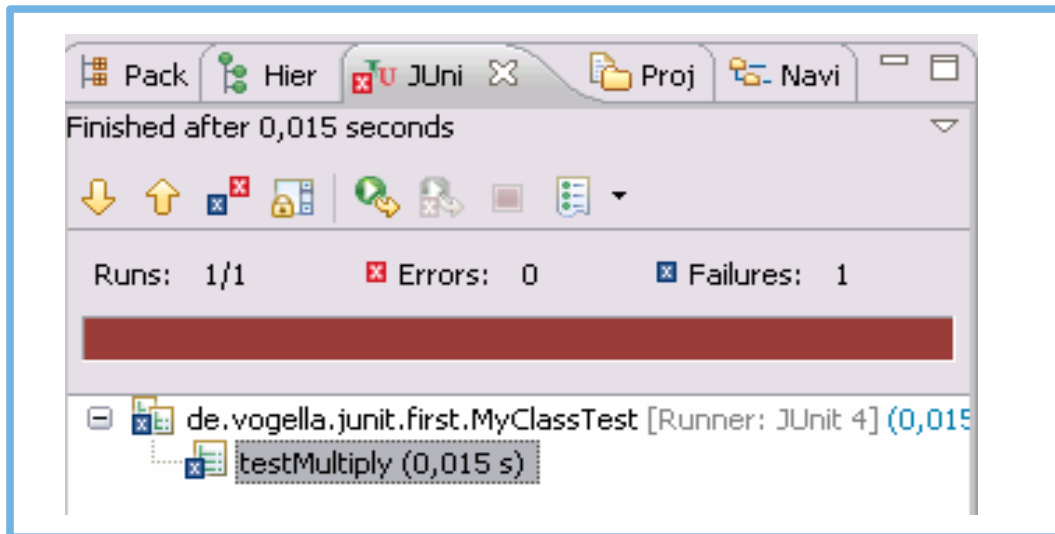
import org.junit.Test;

import static org.junit.Assert.assertEquals;

public class MyClassTest {

    @Test ← Java Annotation
    public void testMultiply() {
        MyClass tester = new MyClass();
        assertEquals("Result", 50, tester.multiply(10, 5));
    }
} ← AssertEquals
```

JUnit Example: Execution



```
package it.unina.dsf.knomelab

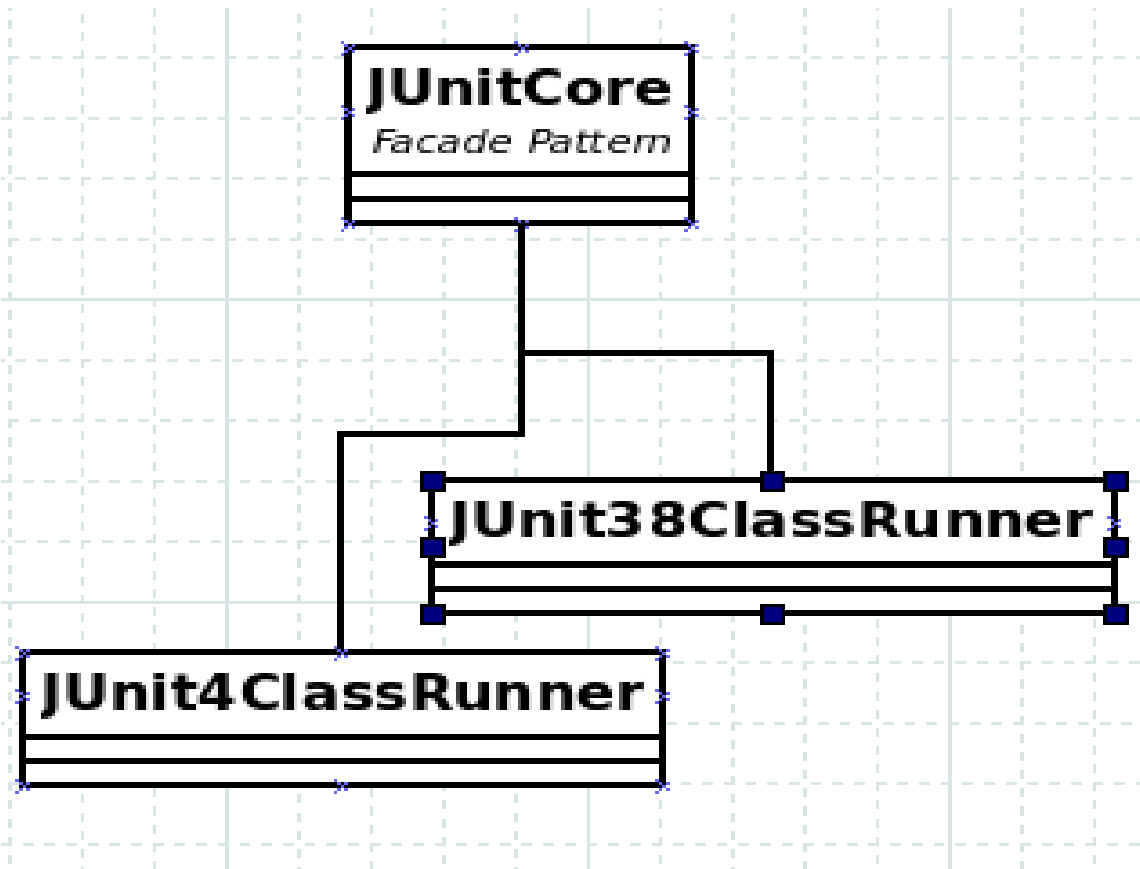
import org.junit.runner.JUnit4;
import org.junit.runner.Result;
import org.junit.runner.notification.Failure;

public class MyTestRunner {
    public static void main(String[] args) {
        Result result = JUnit4.runClasses(MyClassTest.class);
        for (Failure failure : result.getFailures()) {
            System.out.println(failure.toString());
        }
    }
}
```

Junit Further Insights

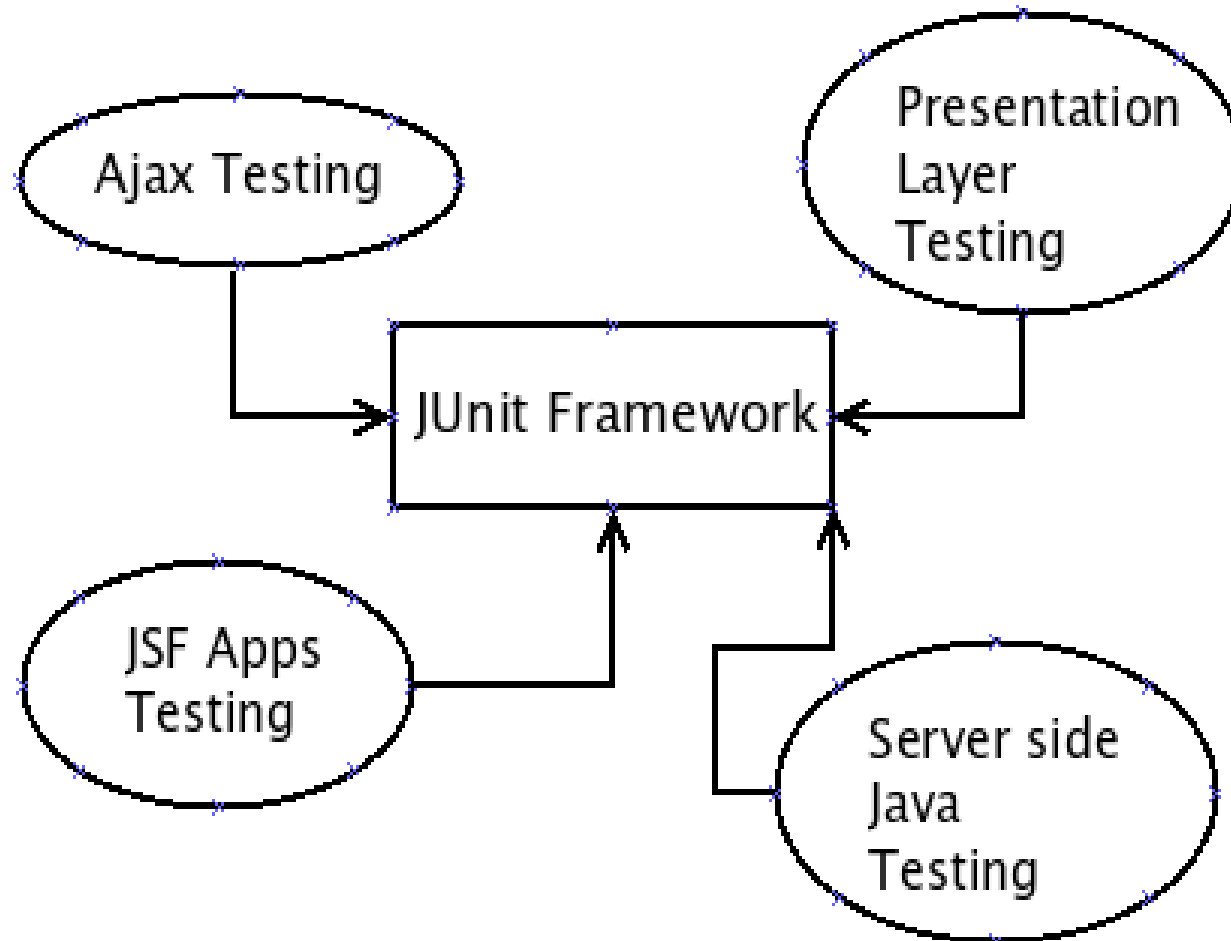
JUnit 4.x backward compatibility

- ▶ JUnit provides a façade class which operates with any of the test runners.
 - `org.junit.runner.JUnitCore`



JUnit 4.x Extensions

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- ▶ JUnit 4.4+ introduces matchers
 - Imported from Hamcrest project
 - <http://code.google.com/p/hamcrest/>
- ▶ Matchers improve testing code refactoring
 - Writing more and more tests assertion became hard to read
 - **Remember:**
 - **Documentation purposes**
- ▶ Let's do an example ...

Matchers Example

```
public class HamcrestTest {
    private List<String> values;
    @Before
    public void setUpList() {
        values = new ArrayList<String>();
        values.add("x");
        values.add("y");
        values.add("z");
    }

    @Test
    public void withoutHamcrest() {
        assertTrue(values.contains("one")
            || values.contains("two")
            || values.contains("three"));
    }
}
```

```
@Test
public void withHamcrest() {
    assertThat(values, hasItem(anyOf(equalTo("one"), equalTo("two"),
        equalTo("three"))));
}
```

- ▶ Professional Java JDK 5 Edition
 - *Richardson et. al.*, Wrox Publications 2006
- ▶ xUnit Test Patterns
 - *G. Meszaros*, Addison Wesley 2006
- ▶ Next Generation Java Testing
 - *Beust, Suleiman*, Addison Wesley 2007
- ▶ JUnit in Action, 2nd Ed.
 - *Massol et al.*, Manning Pubs 2009