

# SCAFFOLDING WITH JMOCK

Software Engineering Class

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# EXERCISE I

Calculator

# A **BIG** THANK YOU GOES TO..

Luciano Conte

Vittorio Parrella

Marco Zeuli

# CALCULATOR CLASS

- **Requirements:**

- Input numbers cannot have more than 5 digits;
- The calculator can remember a given (unique) number;
- Only non-negative numbers are allowed.
- In case of negative numbers, an exception is thrown!

Calculator
- memory: double + MAX_DIGITS_LEN: int = 5 <<final>> <<static>>
+ add (double augend, double addend): double + subtract (double minuend, double subtrahend): double + multiply (double multiplicand, double multiplier): double + divide (double dividend, double divisor): double + addToMemory(double number): void + recallNumber(): double

```
+ recallNumber(): double  
+ addToMemory(double number): void  
+ divide (double dividend, double divisor): double
```



# EXERCISE II

Stack

# STACK: **LIFO** QUEUE

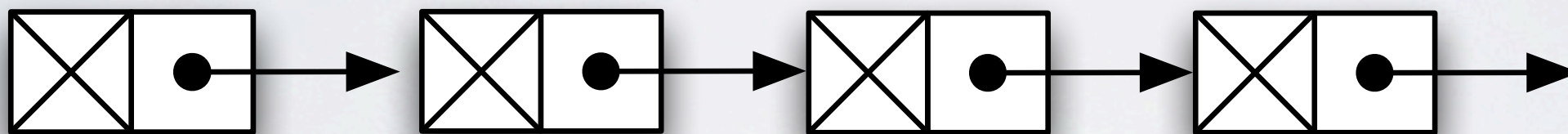


+ push(Process p): void  
+ pop(): Process

+ setPriority(Integer p): void  
+ getPriority(): Integer  
+ setPid(Integer pid): void

# BRIEF RECAP OF: “PROGRAMMING CLASS”

## **FIFO** QUEUE

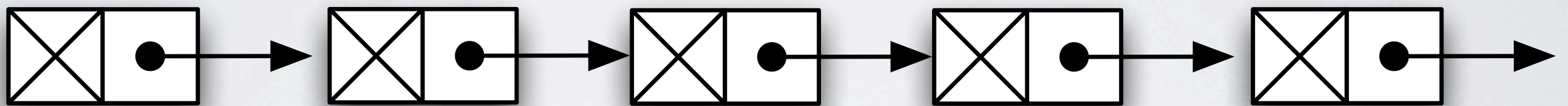


enqueue()



# BRIEF RECAP OF: “PROGRAMMING CLASS”

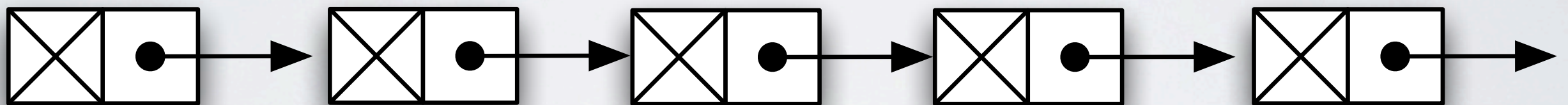
## **FIFO** QUEUE



enqueue()

# BRIEF RECAP OF: “PROGRAMMING CLASS”

## **FIFO** QUEUE



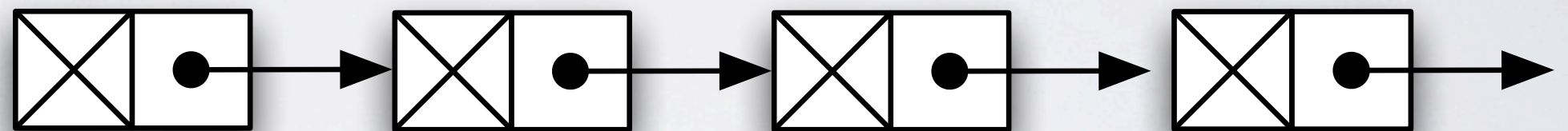
enqueue()

dequeue()



# BRIEF RECAP OF: “PROGRAMMING CLASS”

## **FIFO** QUEUE

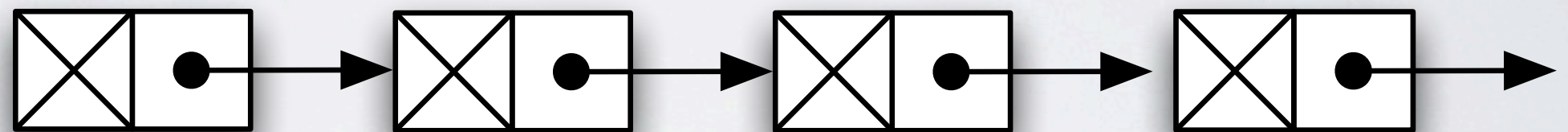


enqueue()

dequeue()

# BRIEF RECAP OF: “PROGRAMMING CLASS”

## **LIFO** QUEUE



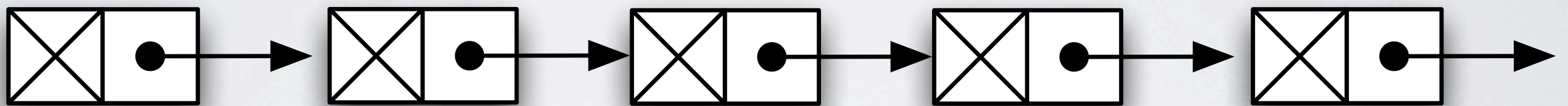
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# BRIEF RECAP OF: “PROGRAMMING CLASS”

## **LIFO** QUEUE

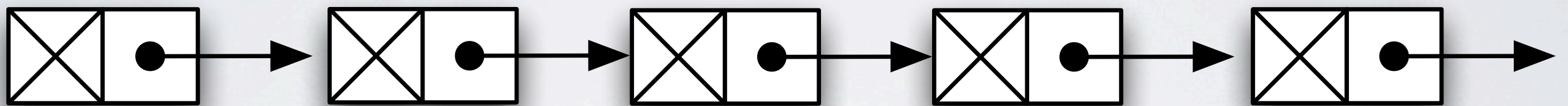


enqueue()

dequeue()

# BRIEF RECAP OF: “PROGRAMMING CLASS”

## **LIFO** QUEUE



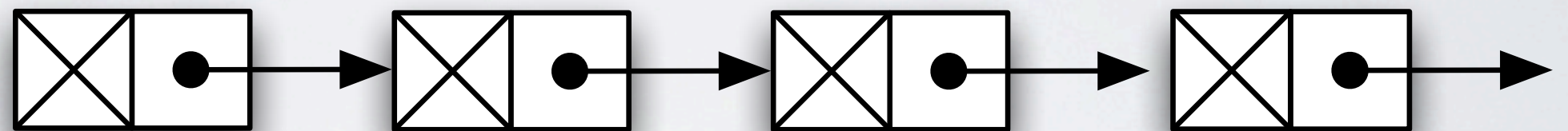
enqueue()

dequeue()



# BRIEF RECAP OF: “PROGRAMMING CLASS”

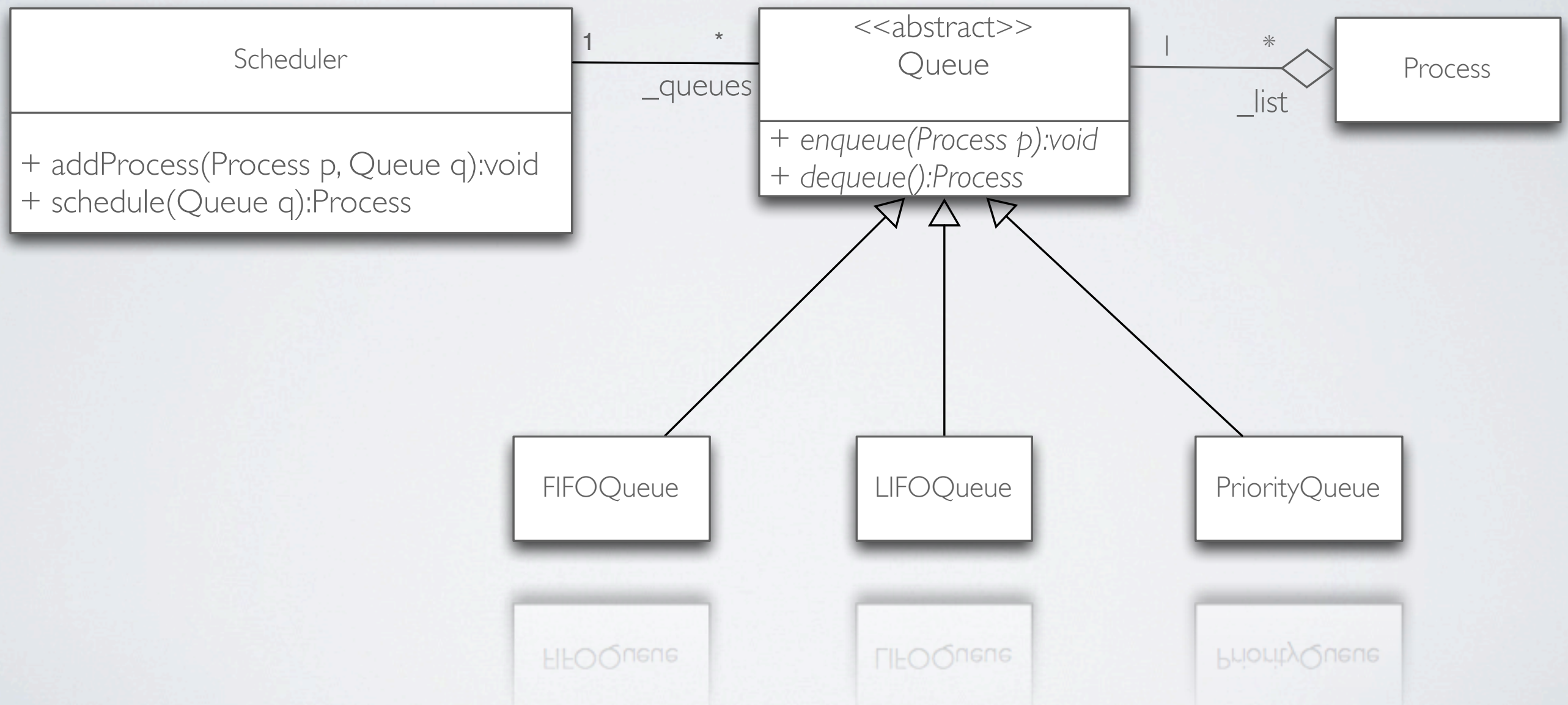
## **LIFO** QUEUE



enqueue()

dequeue()

**DO ~~NOT~~ TRY THIS  
AT HOME!**



**Q:** How would you **test** Scheduler?

**Remember:** Unit tests run in **isolation!**



# TEST SCAFFOLDING

```
public class TestUserAccount {  
  
    private Connection dbConnection;  
  
    @Before public void  
    setUp(){  
        this.dbConnection = new dbConnection("...");  
        this.dbConnection.connect();  
    }  
  
    @Test public void verifyAccountCredentials(){  
        //....  
    }  
  
    @After public void  
    tearDown(){  
        this.dbConnection.close();  
        this.dbConnection = null;  
    }  
}
```



# INTEGRATION TESTING

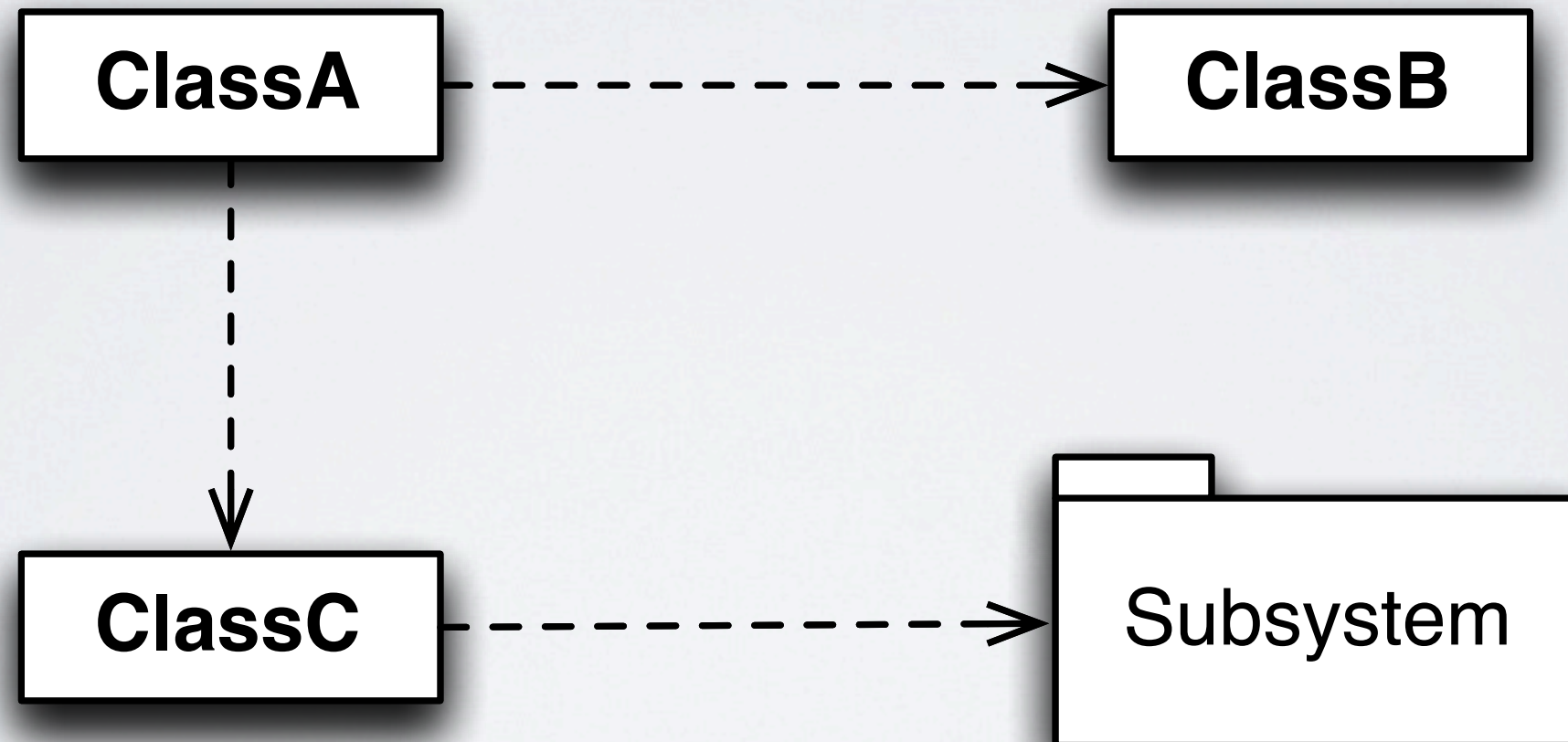
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public class TestUserAccount {  
    private Connection dbConnection;  
  
    @Before public void  
    setUp(){  
        this.dbConnection = new dbConnection("...");  
        this.dbConnection.connect();  
    }  
  
    @Test public void verifyAccountCredentials(){  
        //....  
    }  
  
    @After public void  
    tearDown(){  
        this.dbConnection.close();  
        this.dbConnection = null;  
    }  
}
```

# INTEGRATION TESTING PROBLEM

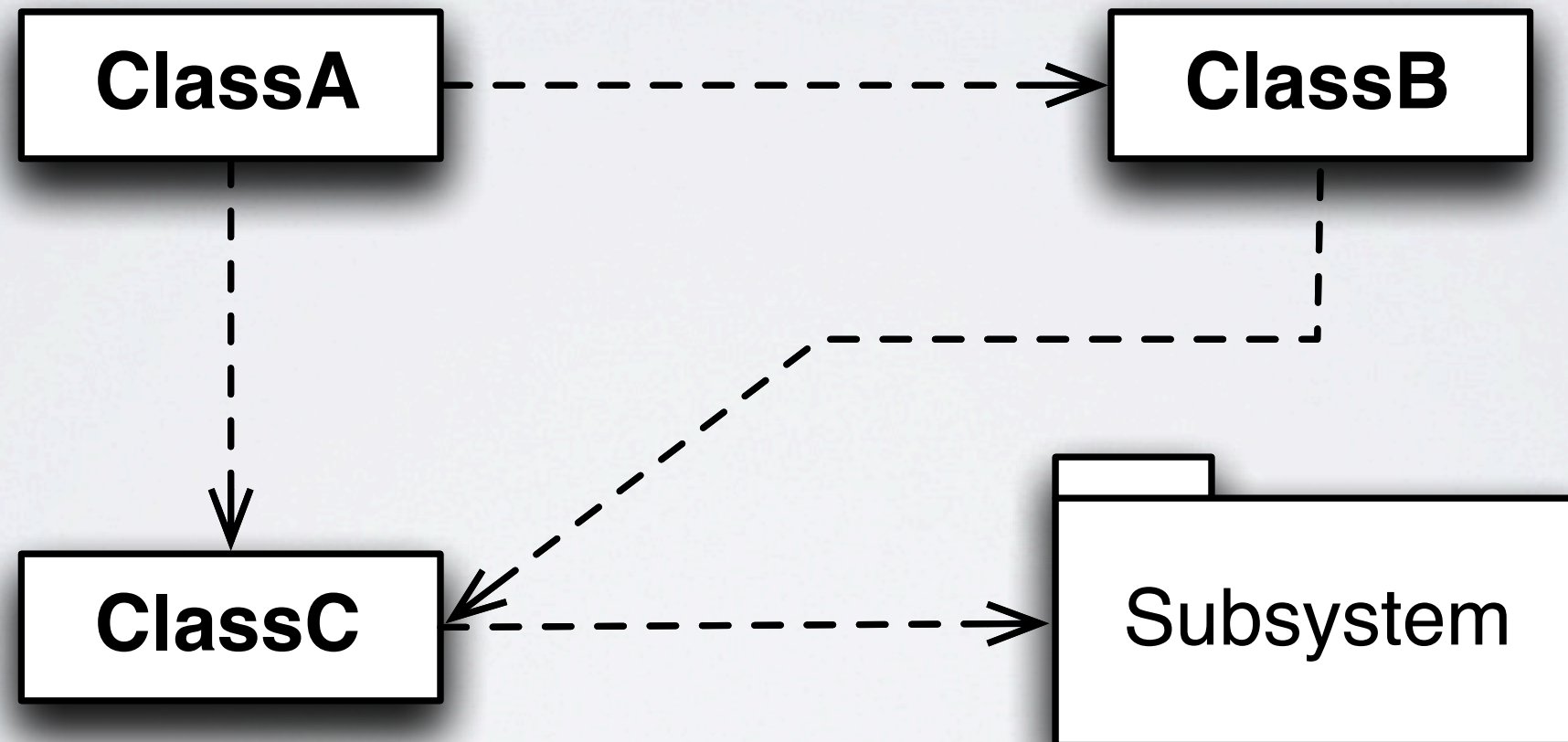
- Integrate multiple components implies to decide in which order classes and subsystems should be integrated and tested
- CITO Problem
  - Class Integration Testing Order Problem
- Solution:
  - Topological sort of dependency graph



# INTEGRATION TESTING EXAMPLE



# INTEGRATION TESTING EXAMPLE





# TESTING IN ISOLATION

Testing in Isolation **benefits!**

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Test code that have not been written



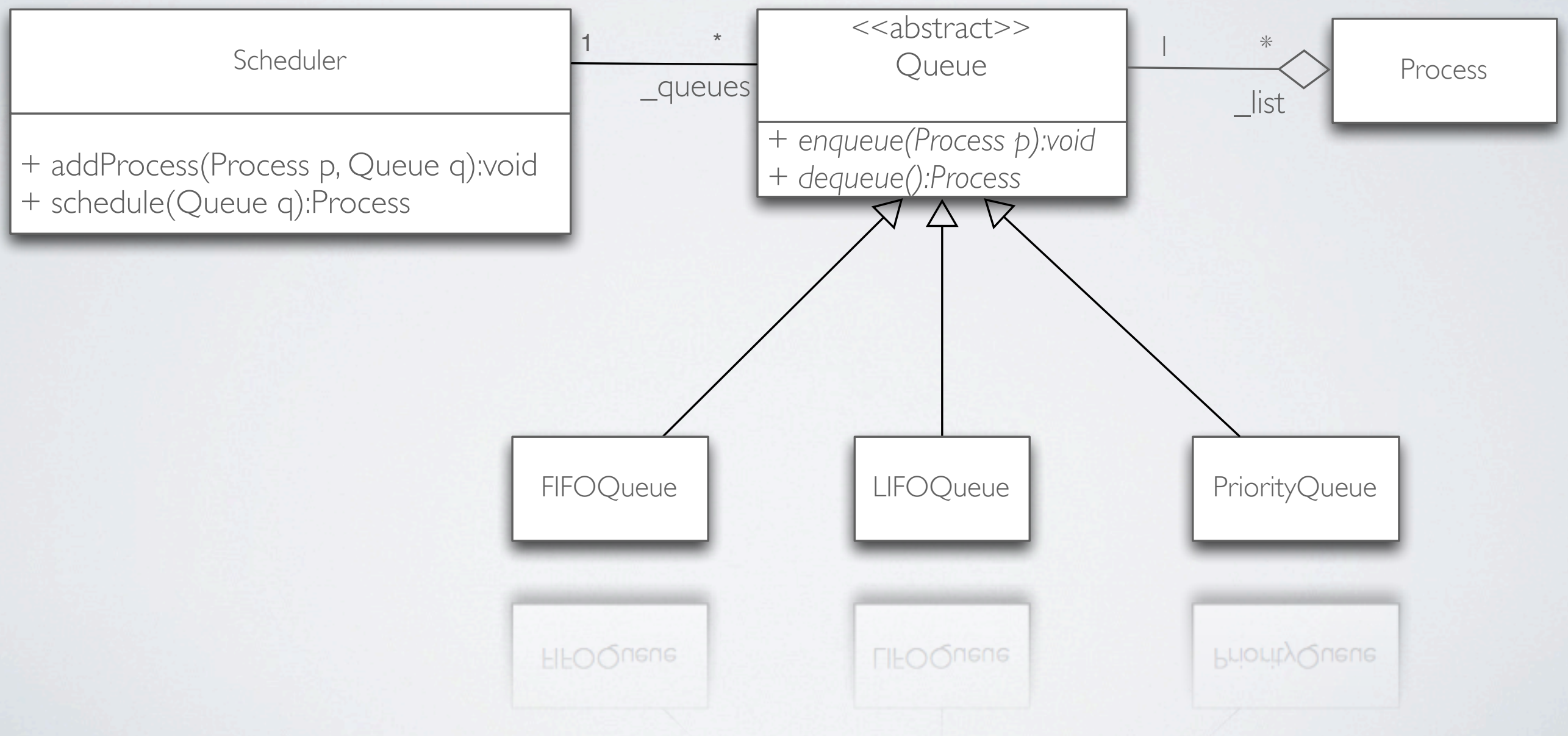
# TESTING IN ISOLATION

Testing in Isolation **benefits!**

Test code that have not been written

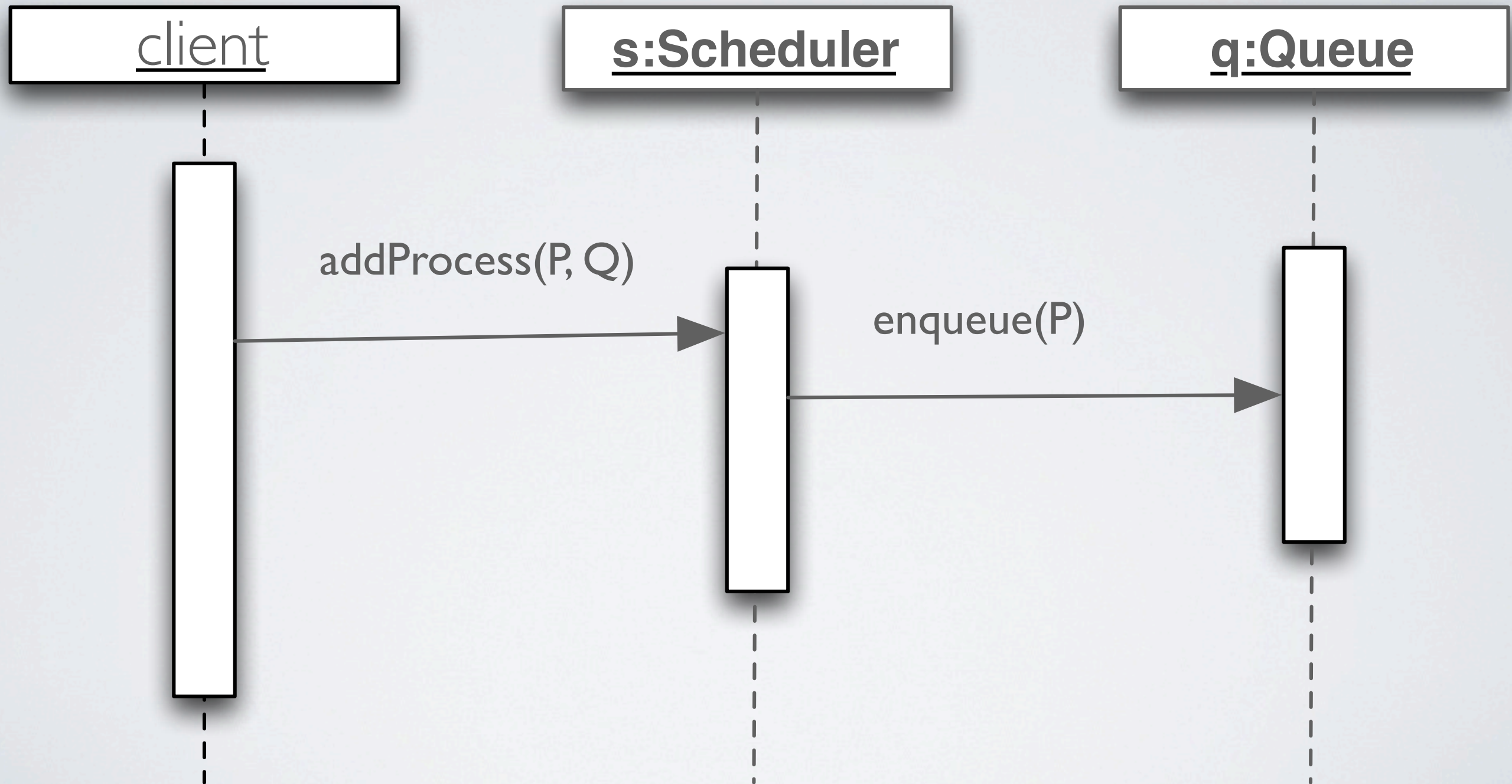
Test only a single method (behavior) without side effects from other objects

# SCHEDULER EXAMPLE





# SCHEDULER@addProcess



# SOLUTION WITH STUBS

```
public class DummyQueue implements Queue {  
  
    @Override  
    public void enqueue(Process p) {  
        throw new RuntimeException();  
    }  
}  
  
public class TestScheduler {  
  
    @Test  
    public void addProcessCallMethodEnqueueOfQueue() {  
        Scheduler s = new Scheduler();  
        try {  
            DummyQueue q = new DummyQueue();  
            s.addQueue(q);  
            s.addProcess(new DummyProcess(), q);  
            fail("addProcess did not call the enqueue method of queue");  
        } catch (RuntimeException re) {}  
    }  
}
```



# KEY IDEAS

- Wrap all the details of Code
  - (sort of) Simulation
- Mocks do not provide our own implementation of the components we'd like to swap in
- **Main Difference:**
  - Mocks test behavior and interactions between components
  - Stubs replace heavyweight process that are not relevant to a particular test with simple implementations

# MOCK OBJECTS

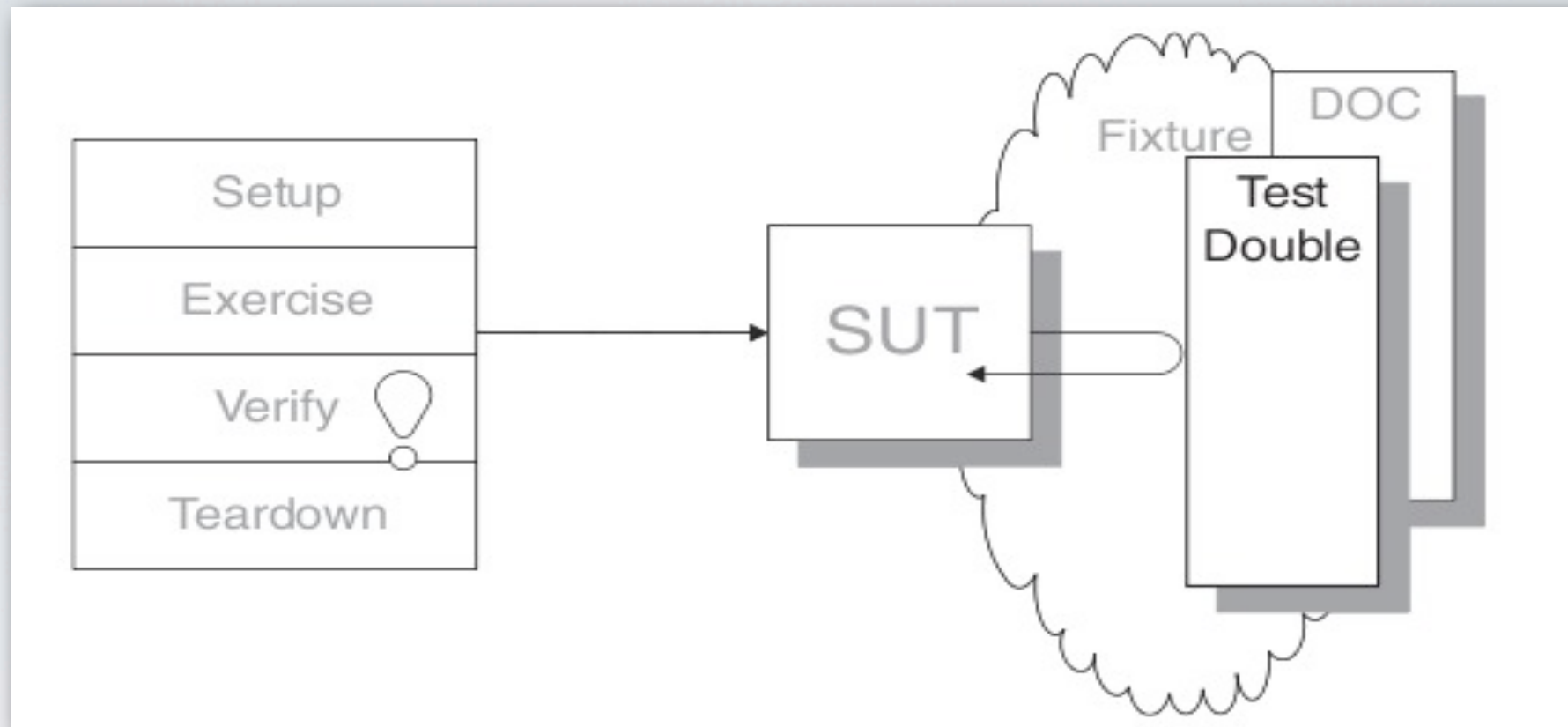
- Powerful way to implement Behavior Verification
  - while avoiding Test Code Duplication between similar tests.
- It works by delegating the job of verifying the indirect outputs of the SUT
- Important Note: Design for Mockability
  - Dependency Injection Pattern



# NAMING CONFUSION

- Unfortunately, while two components are quite distinct, they're used interchangeably.
  - Example: **spring-mock** package
- If we were to be stricter in terms of naming, stub objects defined previously are test doubles
- Test Doubles, Stubs, Mocks, Fake Objects... how could we work it out ?

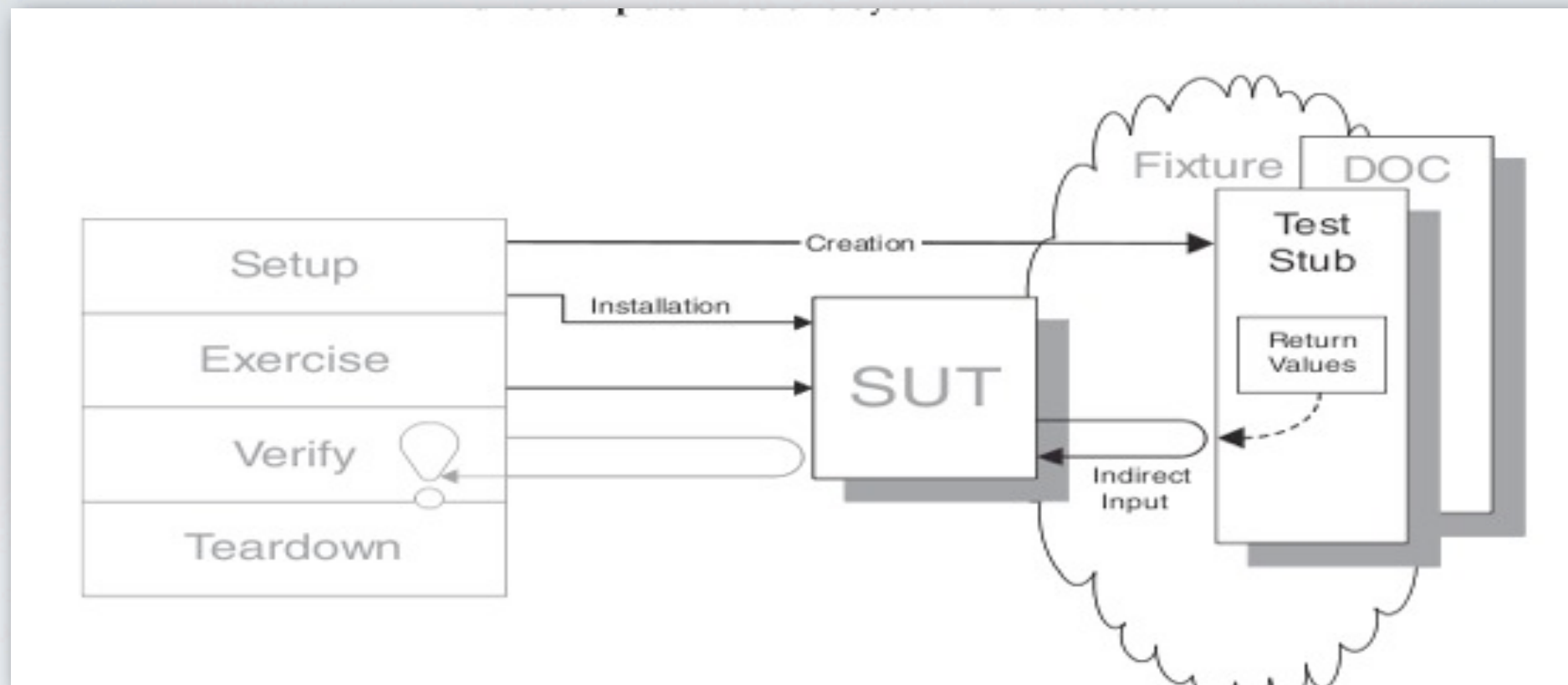
# TEST DOUBLE PATTERN



- **Q:** How can we verify logic independently when code it depends on is unusable?
  - **QI:** How we can avoid slow tests ?
- **A:** We replace a component on which the SUT depends with a “test-specific equivalent.”

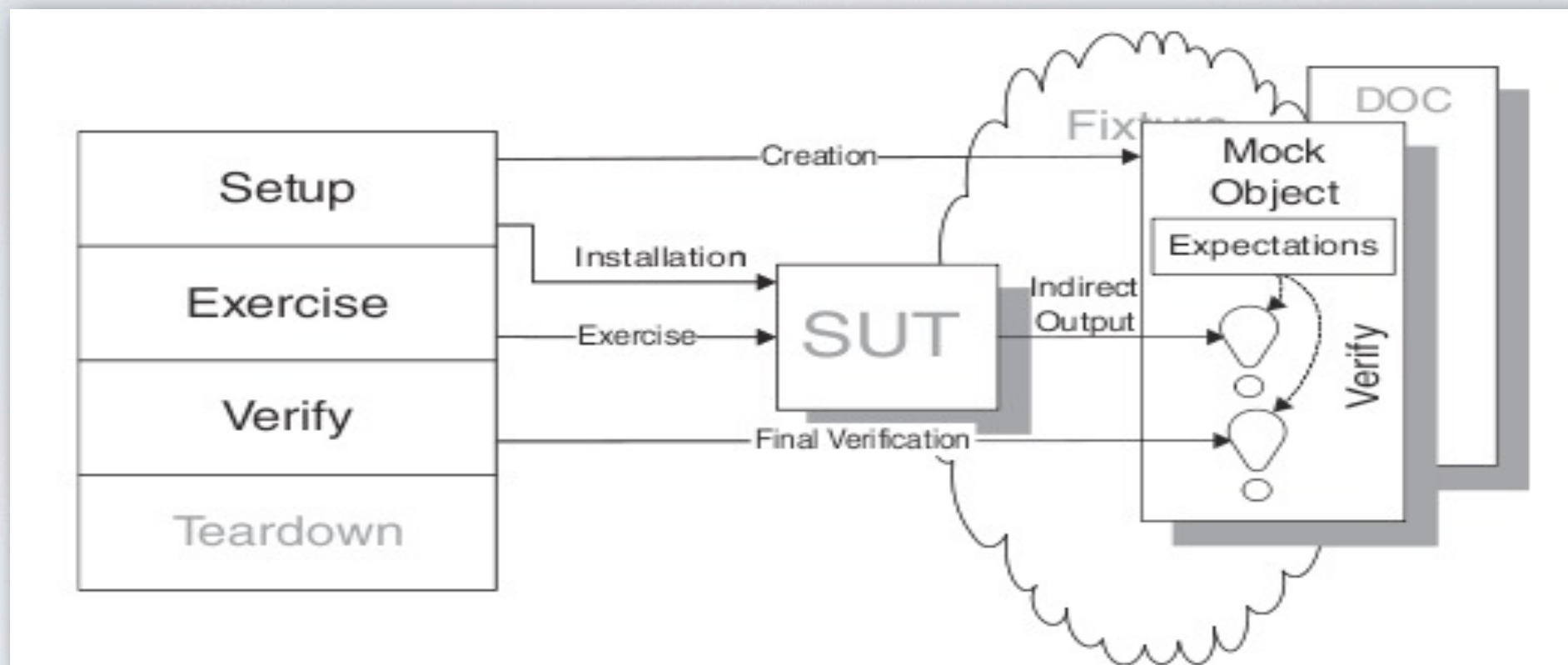


# TEST STUB PATTERN



- **Q:** How can we verify logic independently when it depends on indirect inputs from other software components ?
- **A:** We replace a real objects with a test-specific object that feeds the desired inputs into the SUT

# MOCKS OBJECTS



- **Q:** How can we implement Behavior Verification for indirect outputs of the SUT ?
- **A:** We replace an object on which the SUT depends on with a test-specific object that verifies it is being used correctly by the SUT.



# MOCK LIBRARIES

- Two main design philosophy:
  - **DSL** Libraries
  - **Record/Replay** Models Libraries

**Record Replay Frameworks:** First train mocks and then verify expectations

## **DSL Frameworks:**

- Domain Specific Languages
- Specifications embedded in “Java” Code

# MOCK LIBRARIES

- Two main design philosophy:
  - **DSL** Libraries
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**Record Replay Frameworks:** First train mocks and then verify expectations

## **DSL Frameworks:**

- Domain Specific Languages
- Specifications embedded in “Java” Code



# SOLUTION WITH JMOCK

```
import org.jmock.Expectations;
import org.jmock.integration.junit4.JUnitRuleMockery;
import org.junit.Before;
import org.junit.Test;

public class SchedulerTestWithJMock {

    private final JUnitRuleMockery context = new JUnitRuleMockery();
    private final Queue queue = context.mock(Queue.class);
    private final Process process = context.mock(Process.class);

    private Scheduler s;

    @Before public void
    setUp(){
        this.s = new Scheduler();
    }

    @Test public void
    addProcessCallsMethodEnqueueOfQueue(){

        context.checking(new Expectations(){{
            oneOf(queue).enqueue(process);
        }});

        this.s.addQueue(queue);
        this.s.addProcess(process, queue);
    }
}
```

# JMOCK MAIN FEATURES



# JMOCK FEATURES (INTRO)

- JMock previous versions required subclassing
  - Not so smart in testing
  - Now directly integrated with Junit4
  - JMock tests requires more typing
- JMock API is extensible

# JMOCK FEATURES

- JMock syntax relies heavily on chained method calls
  - Sometimes difficult to decipher and to debug
- **Common Patterns:**  
`invocation-count(mockobject).method(arguments);`  
`inSequence(sequence-name);`  
`when(state-machine.is(state-name));`  
`will(action);`  
`then(state-machine.is(new-state name));`



# I. TEST FIXTURE

```
import org.jmock.Expectations;
import org.jmock.integration.junit4.JUnitRuleMockery;
import org.junit.Before;
import org.junit.Test;

public class SchedulerTestWithJMock {

    private final JUnitRuleMockery context = new JUnitRuleMockery();
```

- **Mockery** represents the **context**
- JUnitRuleMockery **replaces** the @RunWith(JMock.class) annotation
- JUnit4Mockery reports expectation failures as JUnit4 test failures

## 2. CREATE MOCK OBJECTS

```
private final Queue queue = context.mock(Queue.class);  
private final Process process = context.mock(Process.class);
```

- References (fields and Vars) have to be **final**
  - Accessible from Anonymous Expectations



# 3. TESTS WITH EXPECTATIONS

```
context.checking(new Expectations(){  
    oneOf(queue).enqueue(process);  
});
```

- A test sets up its expectations in one or more **expectation** blocks
- An expectation block can contain any number of expectations
- Expectation blocks can be **interleaved** with calls to the code under test.

# 3. TESTS WITH EXPECTATIONS

```
context.checking(new Expectations(){  
    oneOf(queue).enqueue(process);  
});
```

- **Expectations** have the following structure:

```
invocation-count(mockobject).method(arguments);  
inSequence(sequence-name);  
when(state-machine.is(state-name));  
will(action);  
then(state-machine.is(new-state name));
```



# WHAT ARE THOSE DOUBLE BRACES?

```
context.checking(new Expectations(){  
    oneOf(queue).enqueue(process);  
});
```

- Anonymous subclass of Expectations
- Baroque structure to provide a **scope** for setting expectations
  - Collection of expectation components
  - Is an example of **Builder Pattern**
  - Improves code completion

# COOKBOOK: EXPECT A SEQUENCE OF INVOCATIONS

Expect that a sequence of method calls has been executed in the right order

```
public interface DummySequenceInterface {  
    void first();  
    void second();  
    void third();  
}  
  
public class SequenceLauncher {  
    public void startSequence(DummySequenceInterface seq) {  
        seq.first();  
        seq.second();  
        seq.third();  
    }  
}
```



# EXPECT A SEQUENCE OF INVOCATIONS

```
import org.jmock.Expectations;
import org.jmock.Sequence;
import org.jmock.auto.Auto;
import org.jmock.auto.Mock;
import org.jmock.integration.junit4.JUnitRuleMockery;
import org.junit.Before;
import org.junit.Rule;
import org.junit.Test;

public class TestSequenceLauncher {

    @Rule
    public final JUnitRuleMockery context = new JUnitRuleMockery();

    @Mock DummySequenceInterface seqInt;
    @Auto Sequence seq;

    private SequenceLauncher launcher;

    @Before
    public void setUp() {
        launcher = new SequenceLauncher();
    }

    @Test //This test should pass
    public void sequenceIsPerformedInTheCorrectOrder() {
        context.checking(new Expectations(){{
            oneOf(seqInt).first(); inSequence(seq);
            oneOf(seqInt).second(); inSequence(seq);
            oneOf(seqInt).third(); inSequence(seq);
        }});

        launcher.startSequence(seqInt);
    }

    @Test //This test should NOT pass
    public void sequenceIsNOTPerformedInTheCorrectOrder() {
        context.checking(new Expectations(){{
            oneOf(seqInt).second(); inSequence(seq);
            oneOf(seqInt).first(); inSequence(seq);
            oneOf(seqInt).third(); inSequence(seq);
        }});

        launcher.startSequence(seqInt);
    }
}
```

# EXERCISE III

Roman Calculator



# A SIMPLE EXAMPLE: THE ROMAN CALCULATOR

Everyone always uses the same one, which is a Roman Numerals, but I'm going to give it a little twist, which is that I'll try and use a *Roman Numeral calculator* - not a *Roman Numeral converter* [...]

**Source:** <https://github.com/hjwp/tdd-roman-numeral-calculator>

# PYTHON

vs

# JAVA



- Language for *geeks*
- Multi-paradigm
- **Strong** Typed
- **Dynamic** Typed



- Language for “serious” guys
- Object Oriented Language
- **Strong** Typed
- **Static** Typed



# DUCK TYPING

```
def half (n):  
    return n/2.0
```

- Walks like a duck?
- Quacks like a duck?
- **Yes, It's a duck!**

**Q:** What is the **type** of the variable **n**

# IS THERE SOMEONE THAT (REALLY) USES PYTHON?

- IBM, **Google**, Microsoft, Sun, HP, **NASA**, Industrial Light and Magic
- **Google it!**
  - **site:microsoft.com** python
  - You'll get more than 9k hits



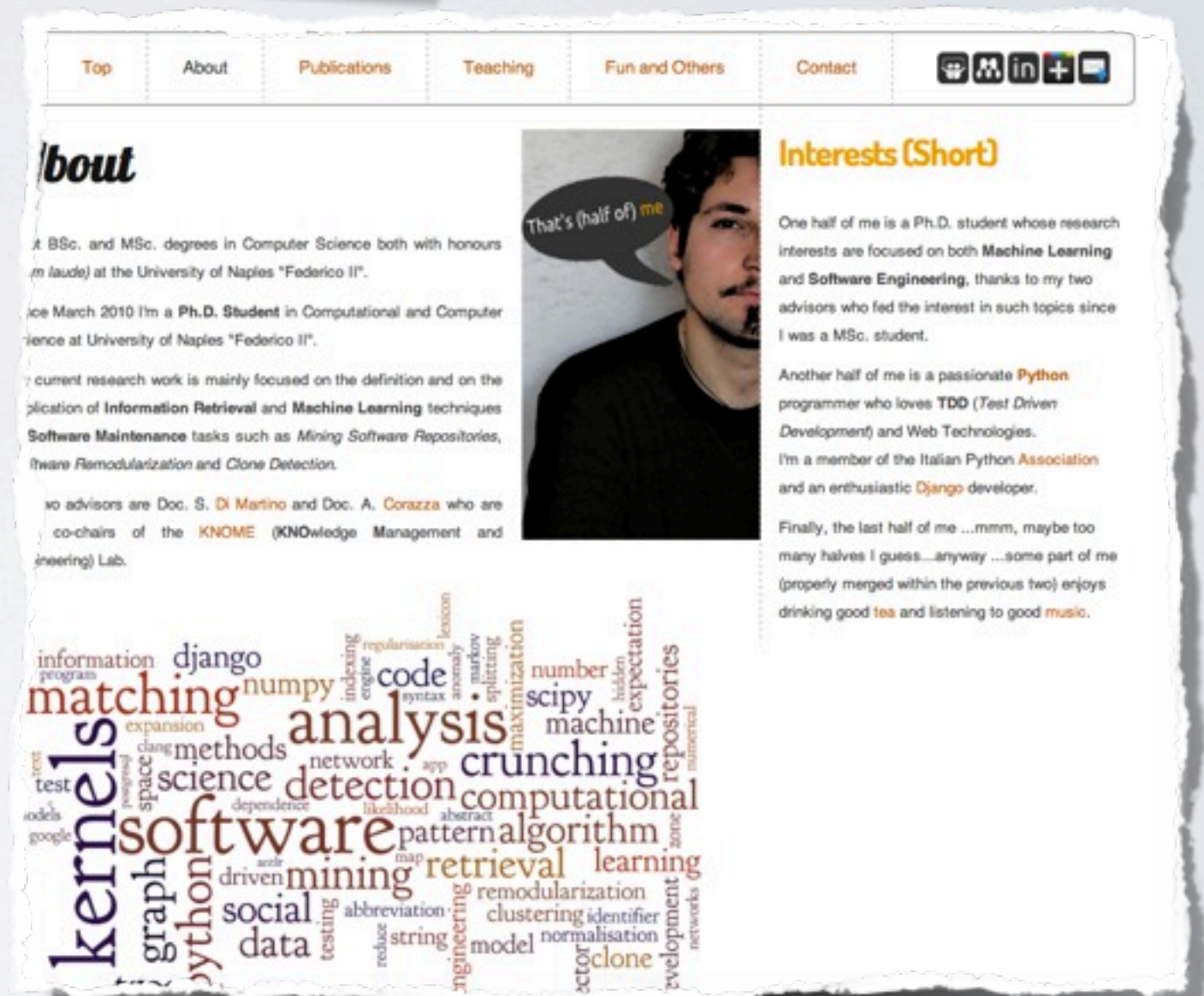


# CONTACTS

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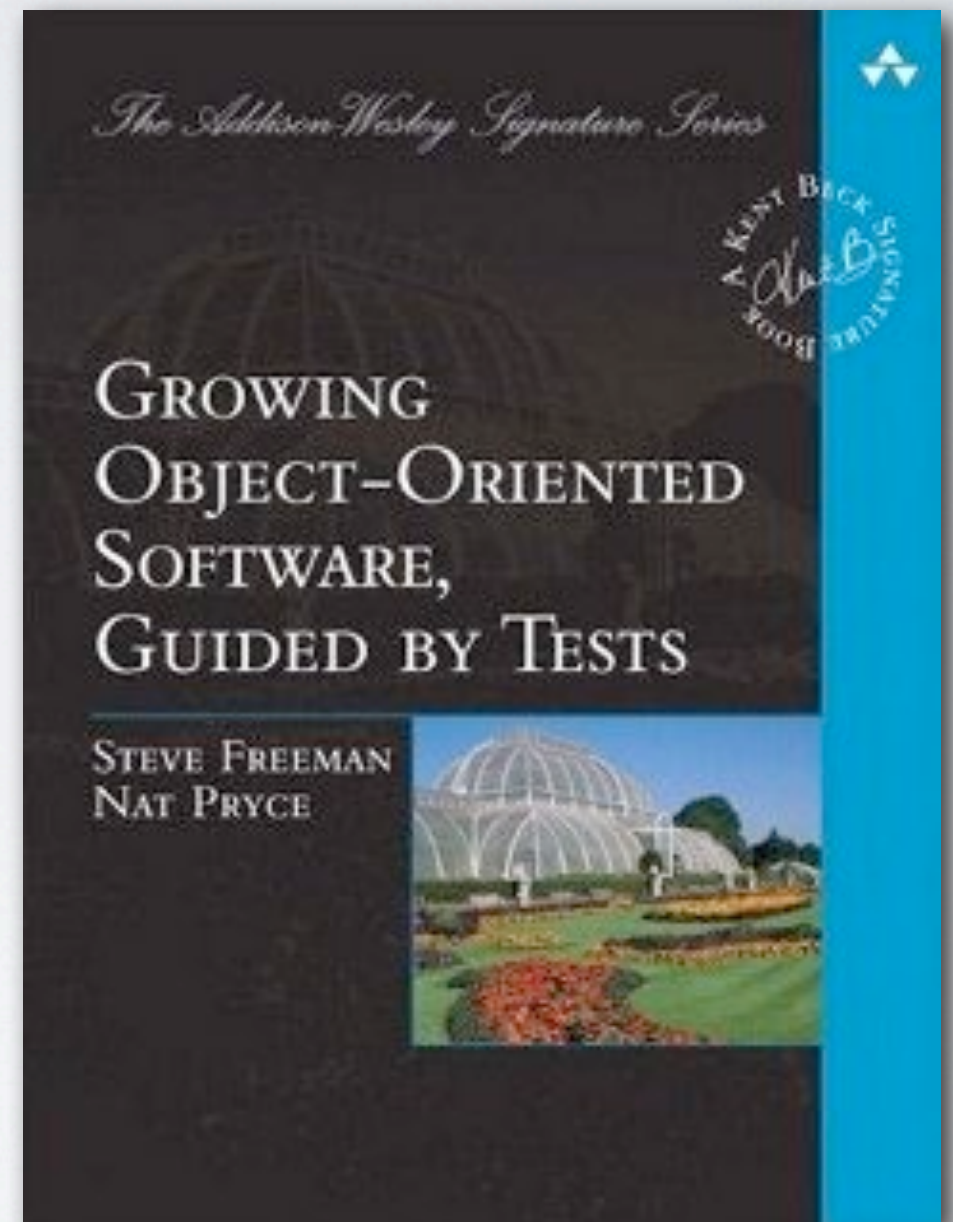




# REFERENCES (I)

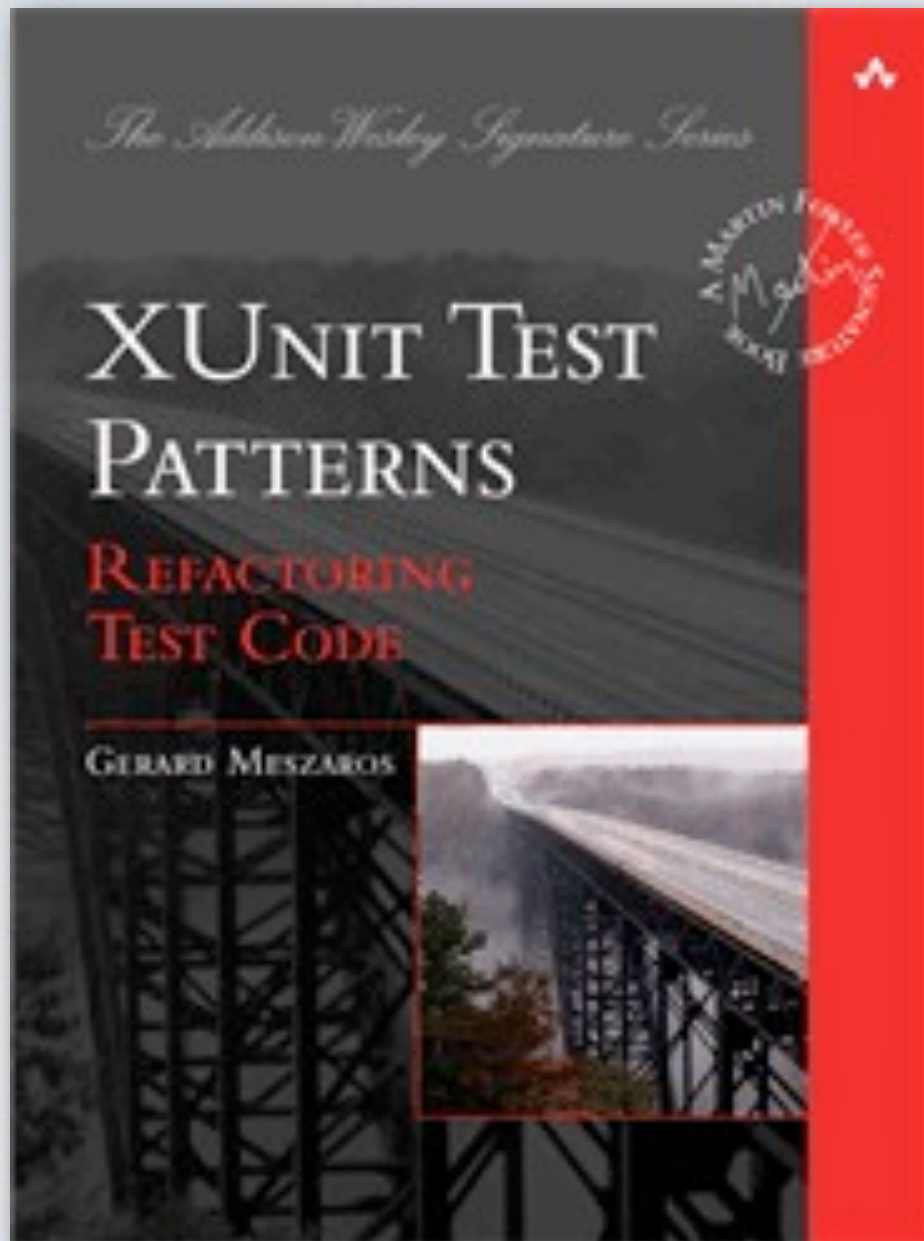
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Wesley 2010

JMock Project WebSite  
(<http://jmock.org>)





# REFERENCES (II)



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Meszaros G., Pearson  
Education 2007